Context-Free Parsing Adding Features & Improving Efficiency

Introduction to Natural Language Processing
Computer Science 585—Fall 2009
University of Massachusetts Amherst
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Some slides and whimsical example sentences due to Jason Eisner (JHU)

Overview

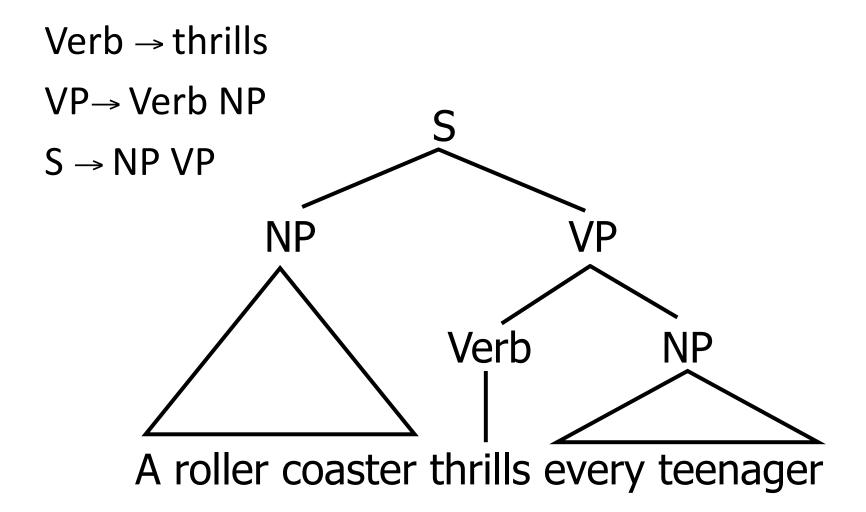
- We've seen several parsing algorithms
 - Backtracking, shift-reduce, CKY, Earley's
- But what grammar should we use?
 - Refine constituents with features
 - Maintain context-free power
- Grammars are getting big! Speed parsing with
 - Grammar preindexing
 - Search pruning during parsing

3 views of a context-free rule

- generation (production): S → NP VP
- parsing (comprehension): S ← NP VP
- verification (checking): S = NP VP
- Today you should keep the third, declarative perspective in mind.
- Each phrase has
 - an interface (S) saying where it can go
 - an implementation (NP VP) saying what's in it
- To let the parts of the tree coordinate more closely with one another, enrich the interfaces:

```
S[features...] = NP[features...] VP[features...]
```

Examples



3 common ways to use features

morphology of a single word:

Verb[head=thrill, tense=present, num=sing, person=3,...] → thrills

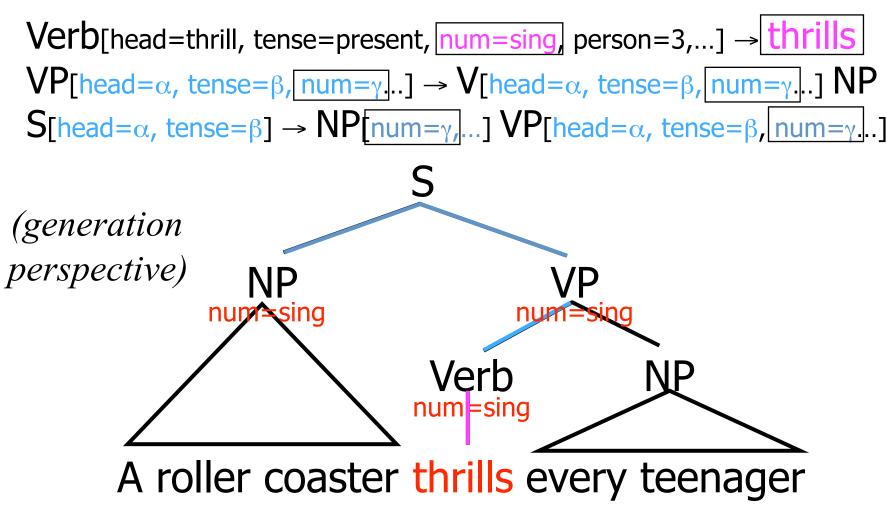
projection of features up to a bigger phrase

 $VP[\text{head}=\alpha, \text{tense}=\beta, \text{num}=\gamma...] \rightarrow V[\text{head}=\alpha, \text{tense}=\beta, \text{num}=\gamma...] \ NP$ provided α is in the set TRANSITIVE-VERBS

agreement between sister phrases:

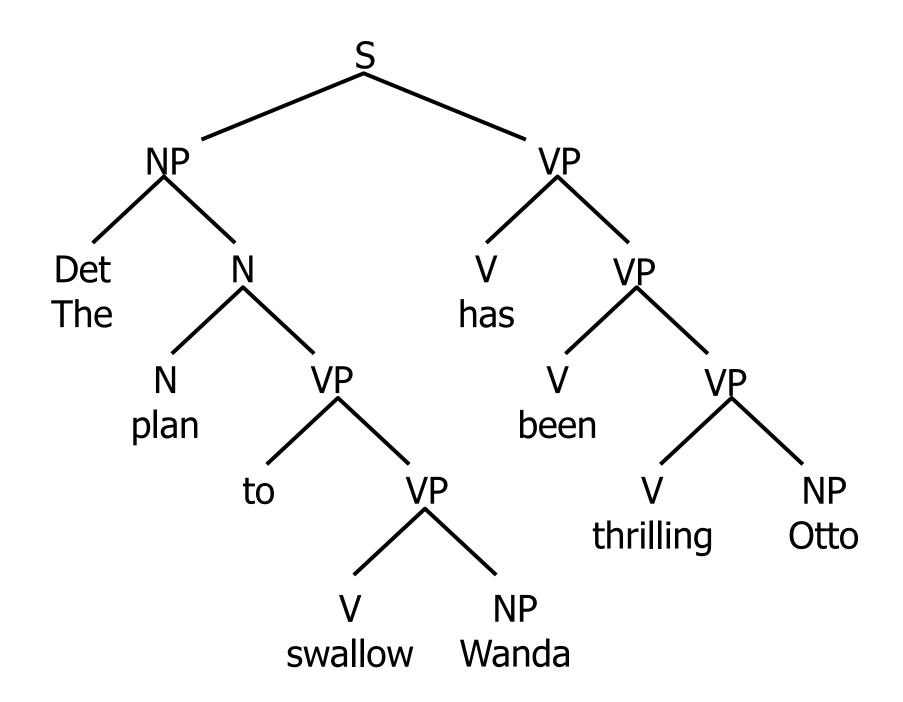
S[head= α , tense= β] \rightarrow NP[num= γ ,...] VP[head= α , tense= β , num= γ ...]

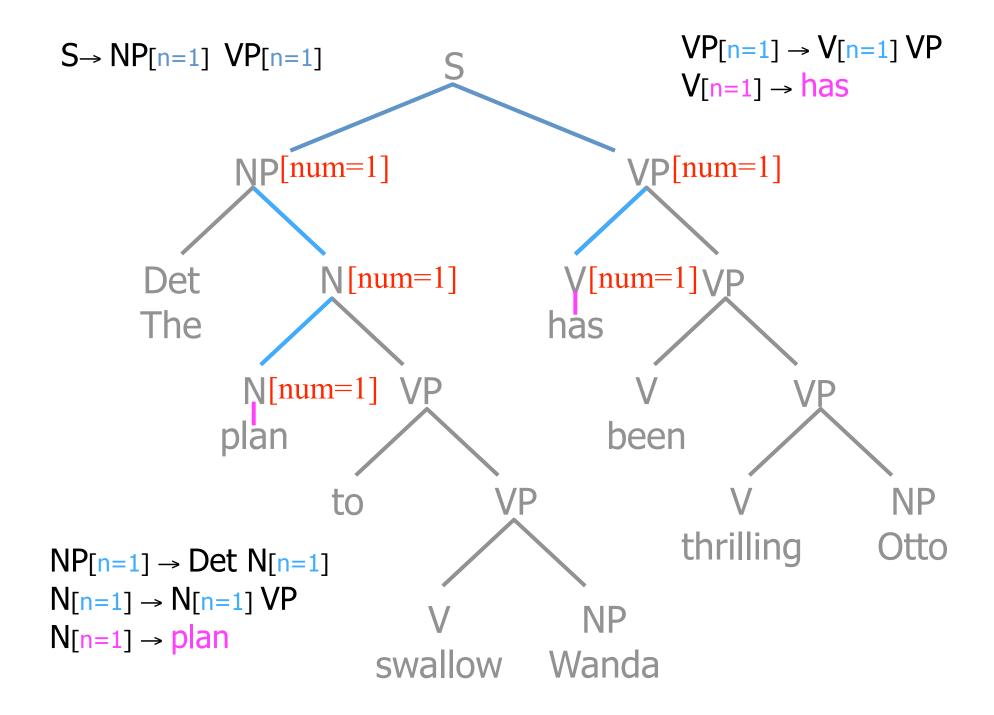
3 Common Ways to Use Features

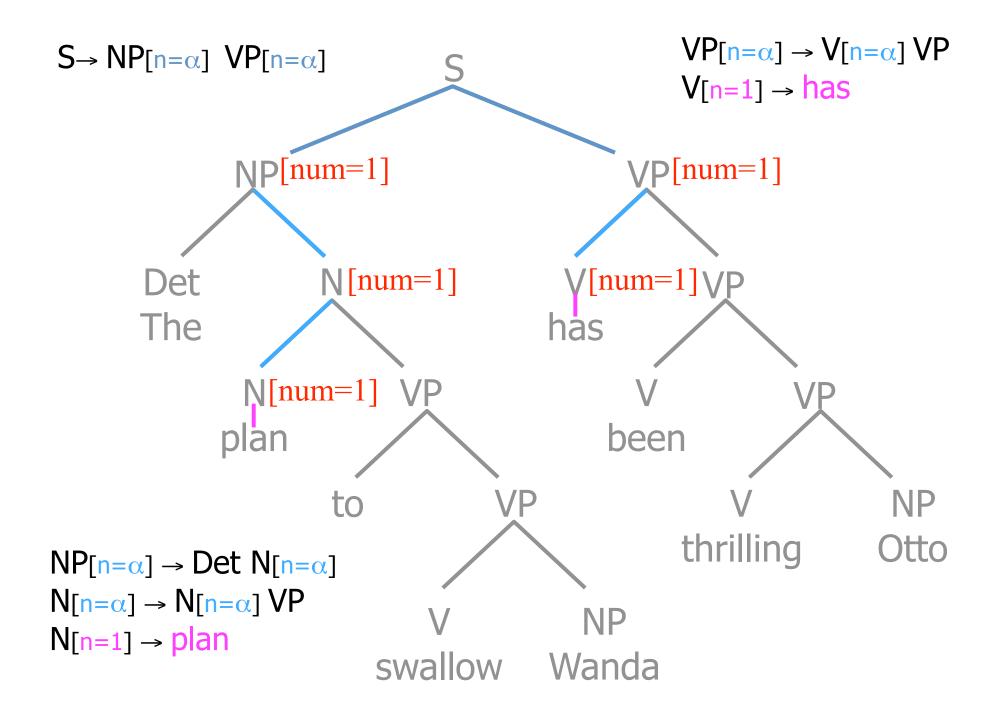


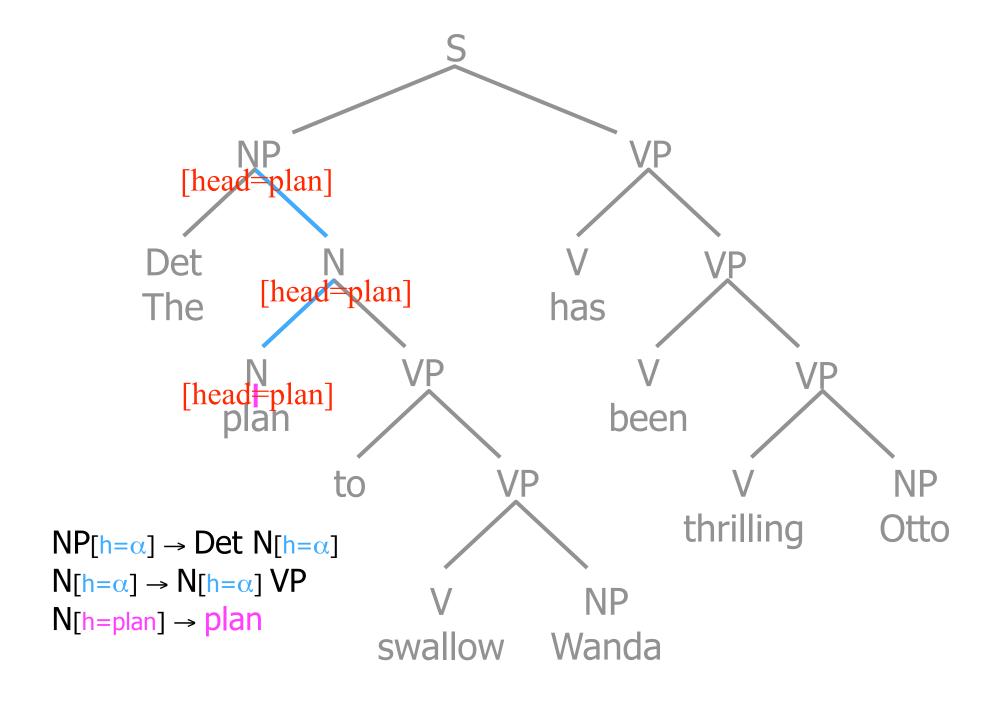
3 Common Ways to Use Features

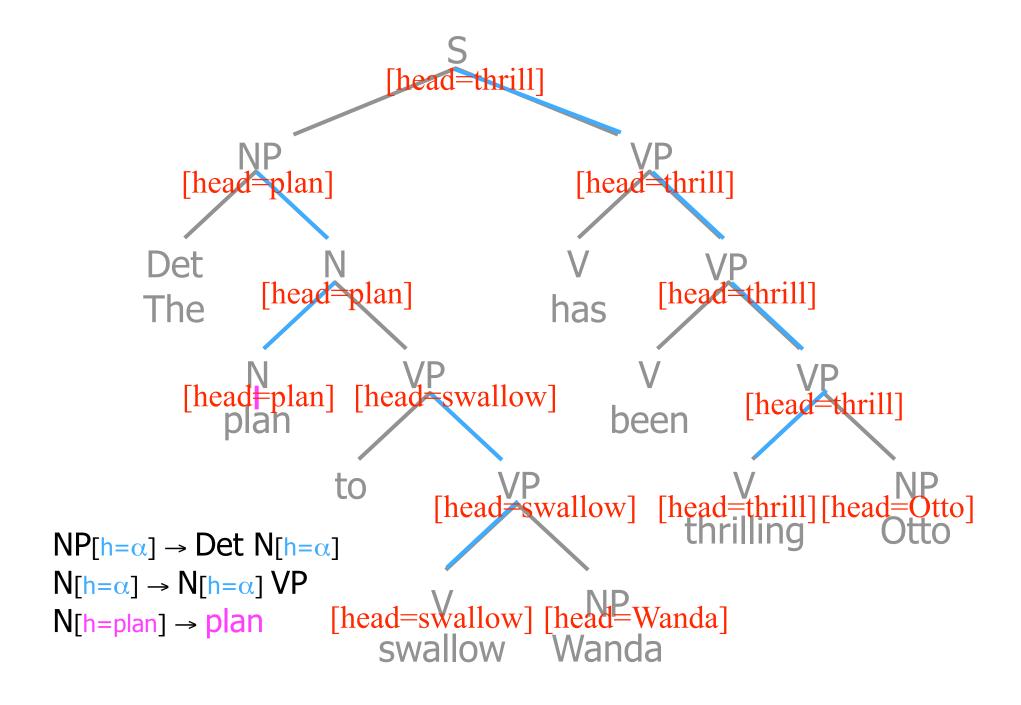
```
Verb[head=thrill, tense=present, \frac{\text{num}=\text{sing}}{\text{person}=3,...}] \rightarrow \frac{\text{thrills}}{\text{thrills}}
    VP[head=\alpha, tense=\beta, num=\gamma]..] \rightarrow V[head=\alpha, tense=\beta, num=\gamma]..] NP
    S[head=\alpha, tense=\beta] \rightarrow NP[num=\gamma,...] VP[head=\alpha, tense=\beta, num=\gamma,...]
(comprehension
  perspective)
                        num=sing
                                                Verb
                                              num = sing
              A roller coaster thrills every teenager
```

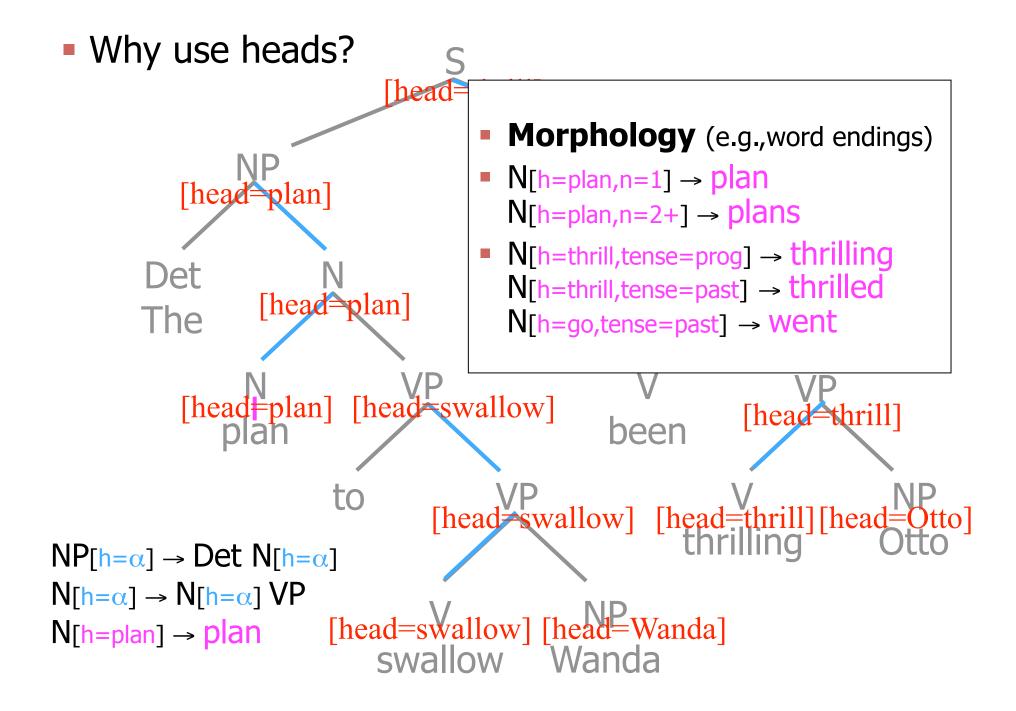


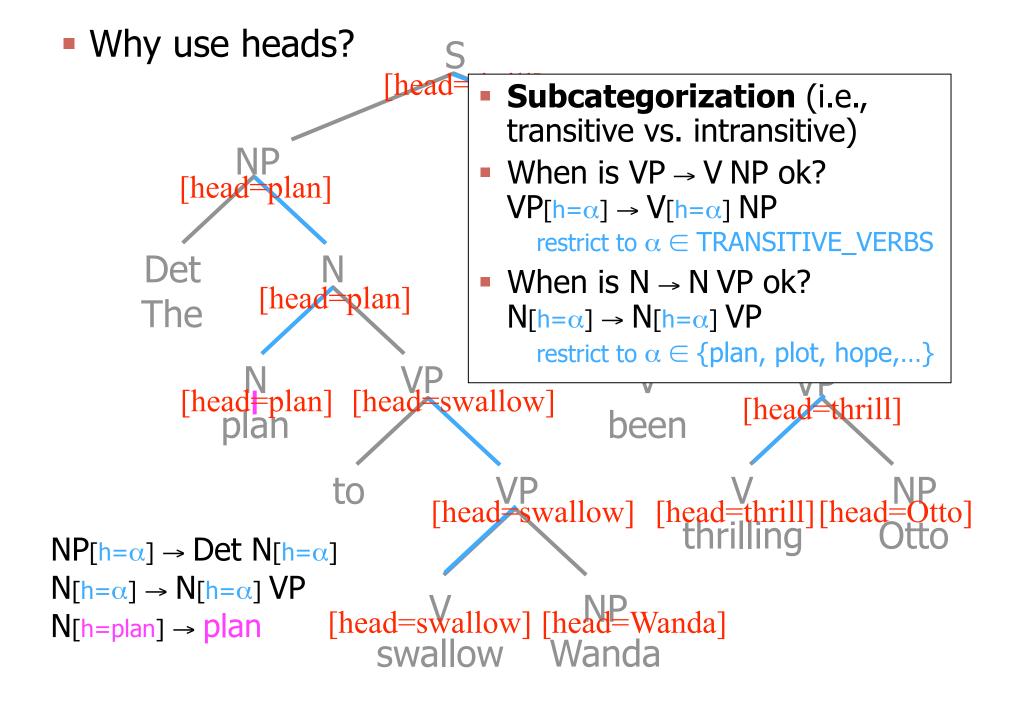


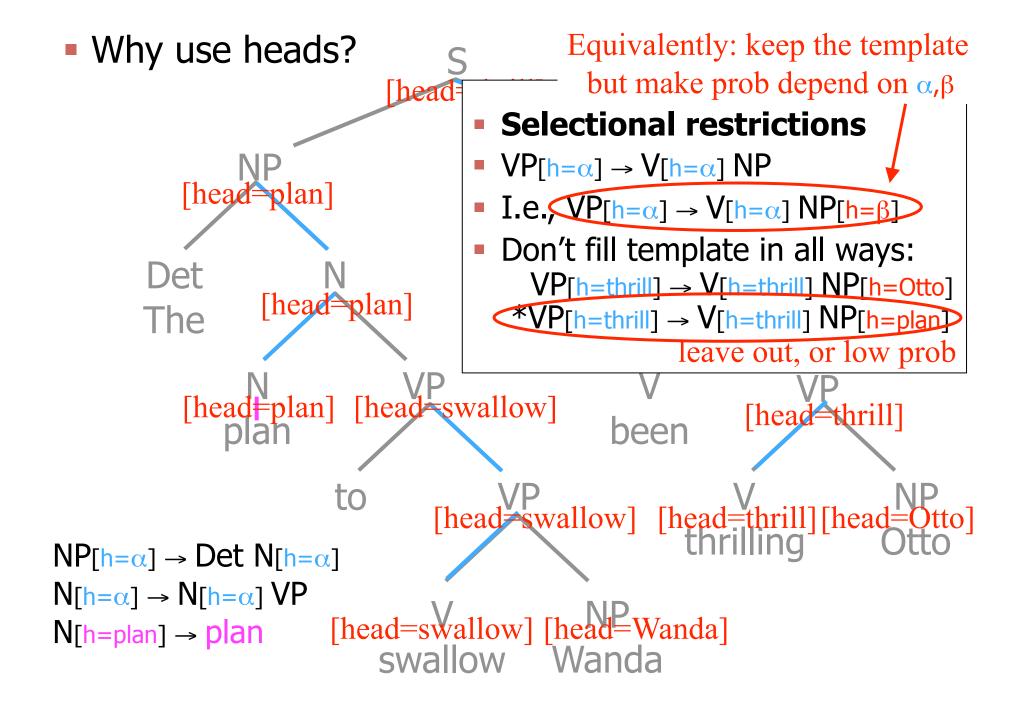




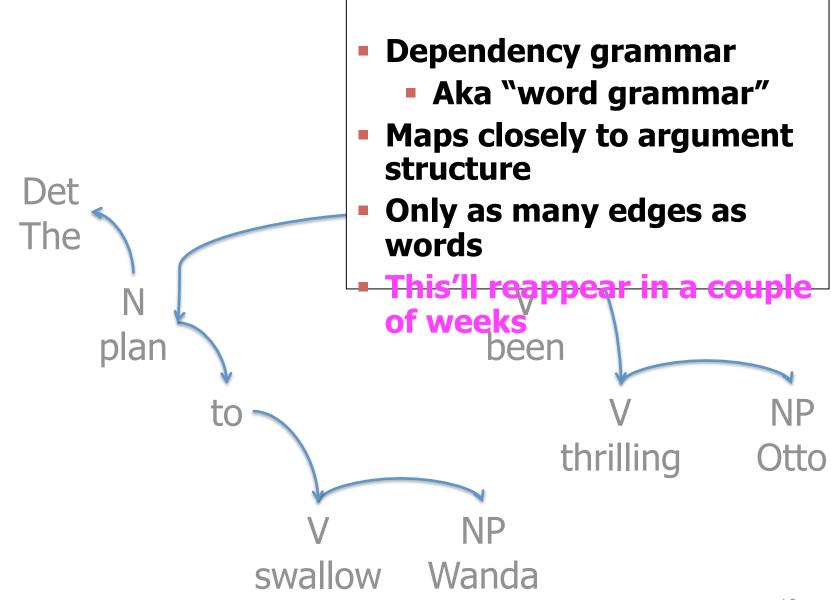






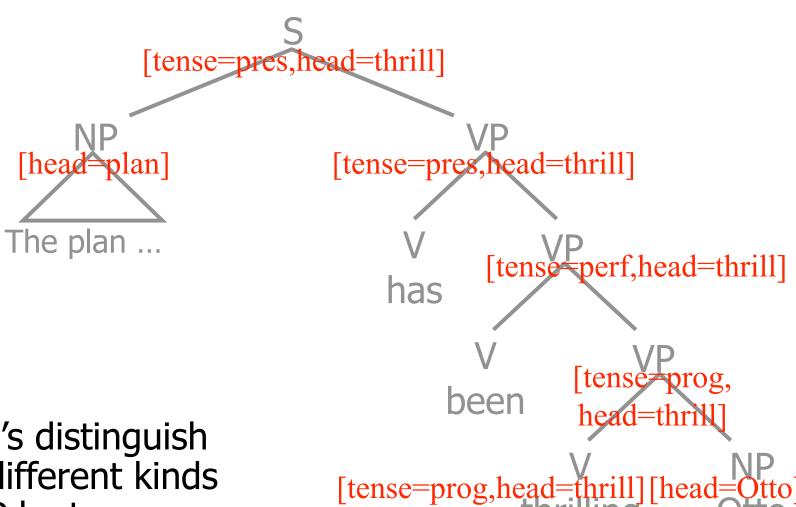


Why use anything but heads?

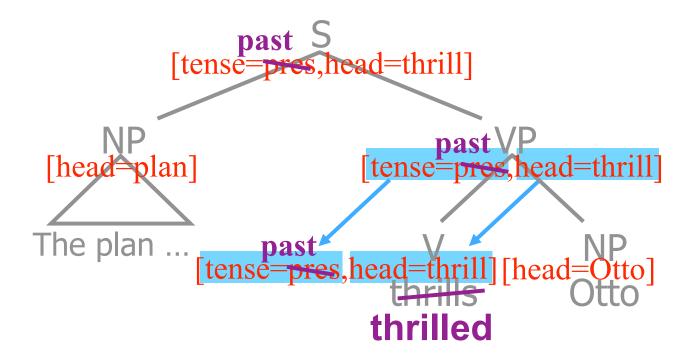


Part of the English Tense/Aspect System

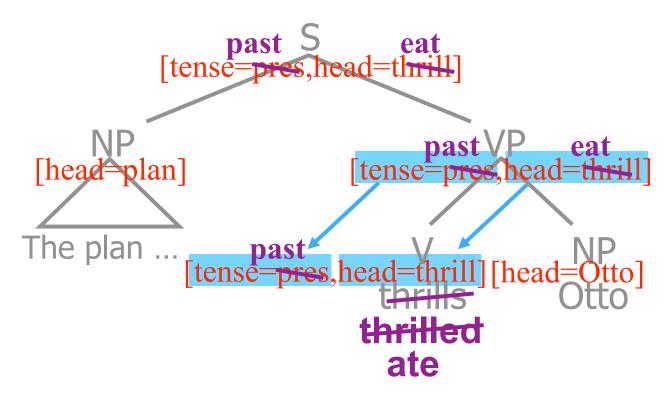
	Present	Past	Future	Infinitive
Simple	eats	ate	will eat	to eat
Perfect	has eaten	had eaten	will have eaten	to have eaten
progressive	is eating	was eating	will be eating	to be eating
Perfect+ progressive	has been eating	had been eating	will have been eating	to have been eating



Let's distinguish the different kinds of VP by tense ...

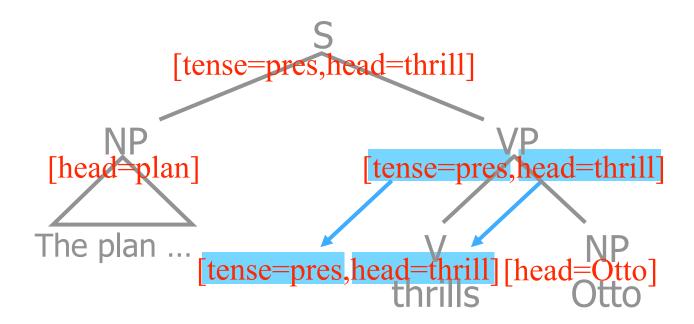


PastPresent tense

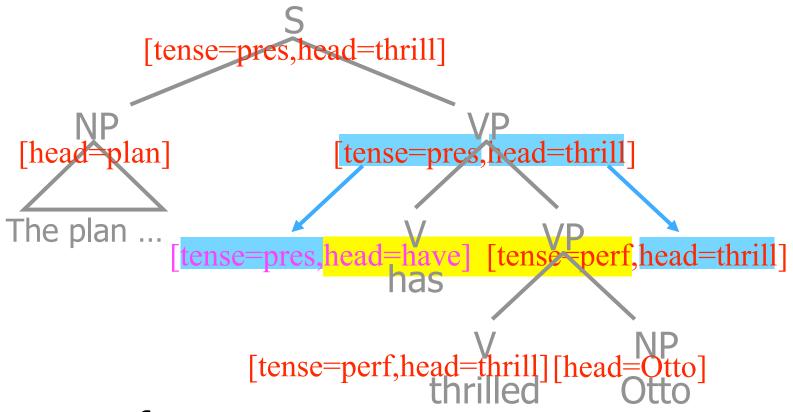


Past

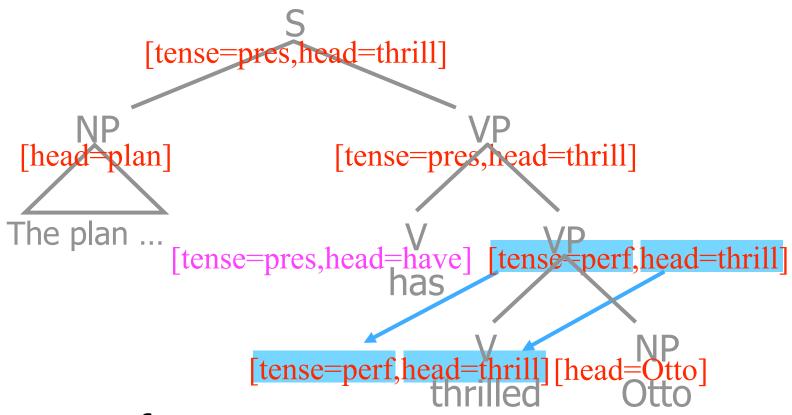
Present tense



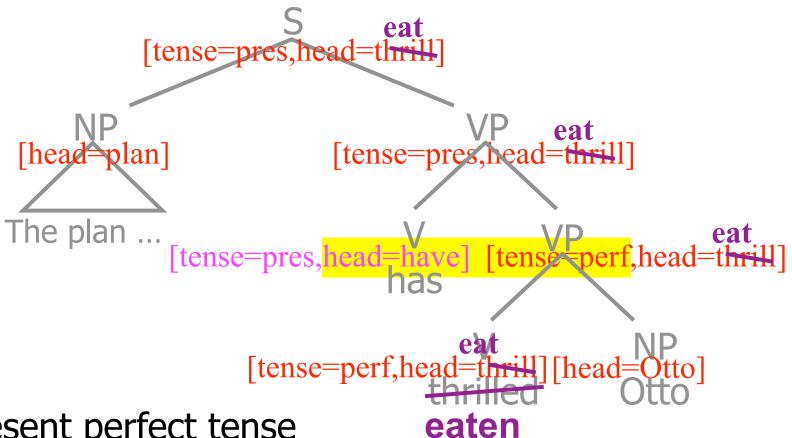
Present tense (again)



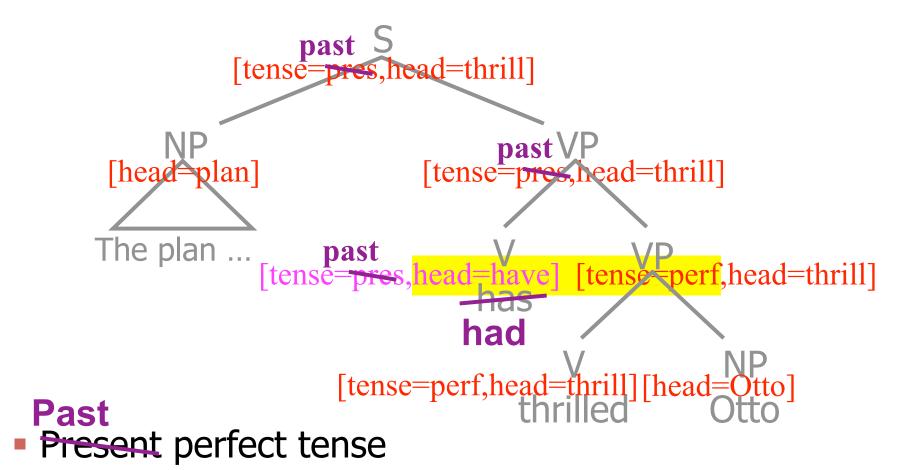
Present <u>perfect</u> tense

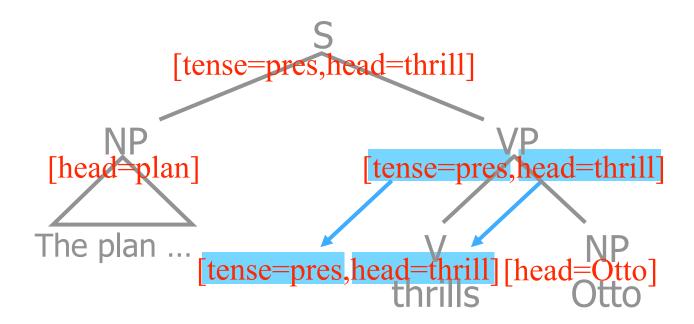


Present <u>perfect</u> tense

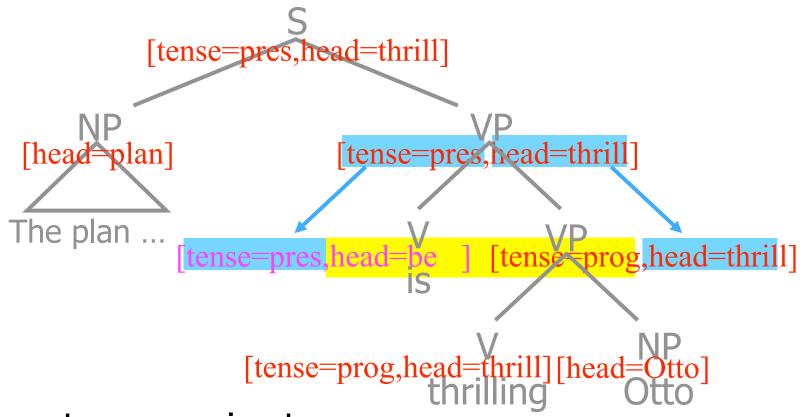


- Present perfect tense
- The yellow material makes it not ate why? a perfect tense – what effects?

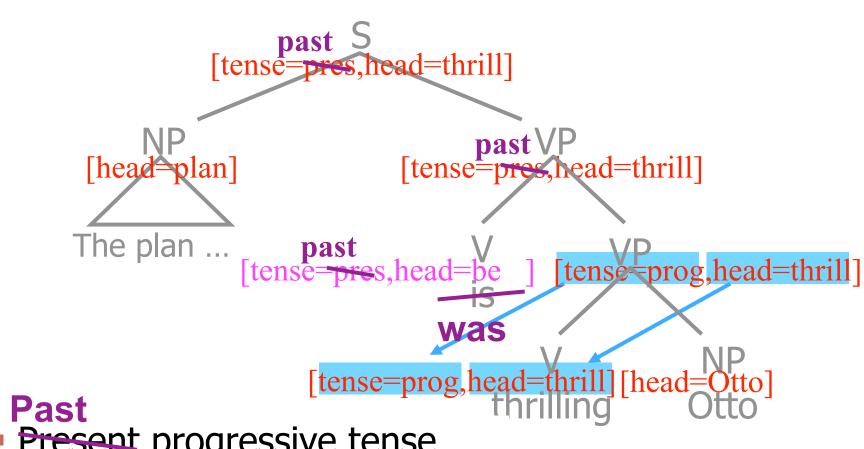




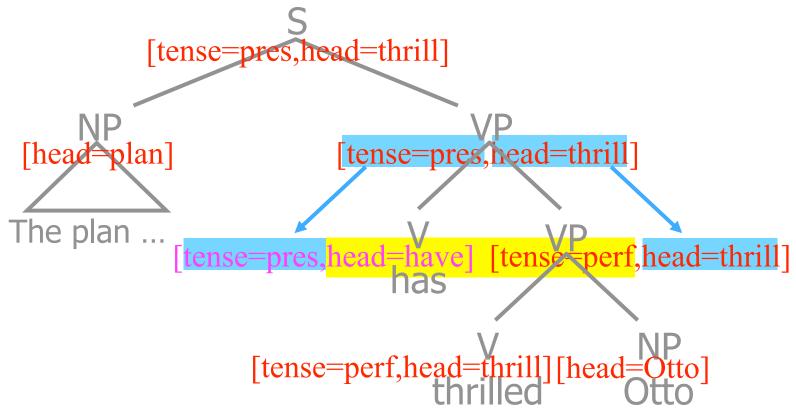
Present tense (again)



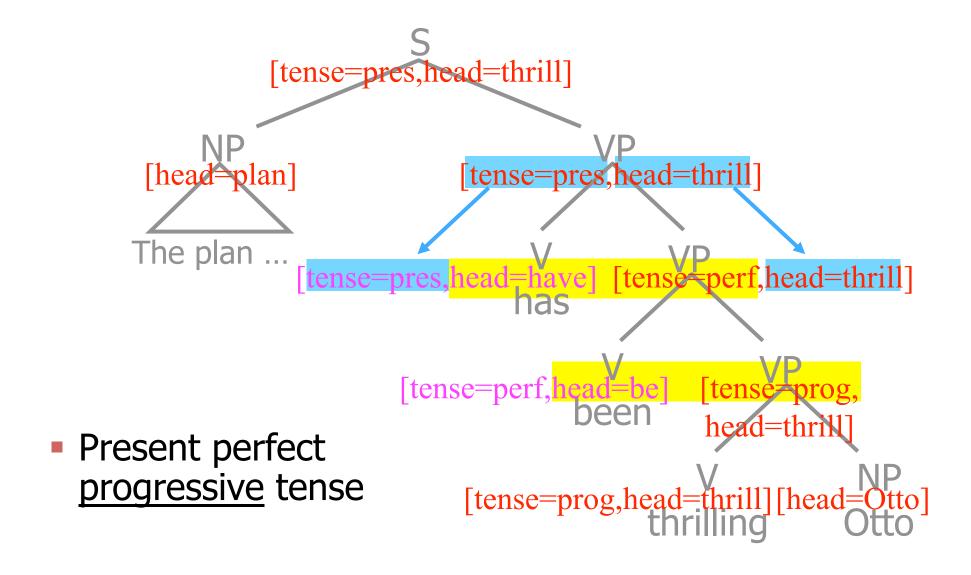
Present <u>progressive</u> tense

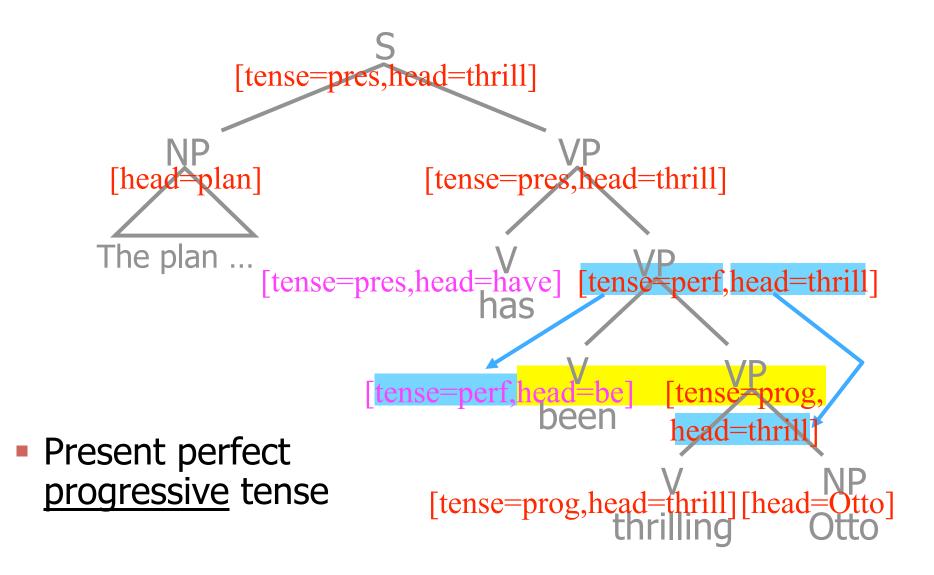


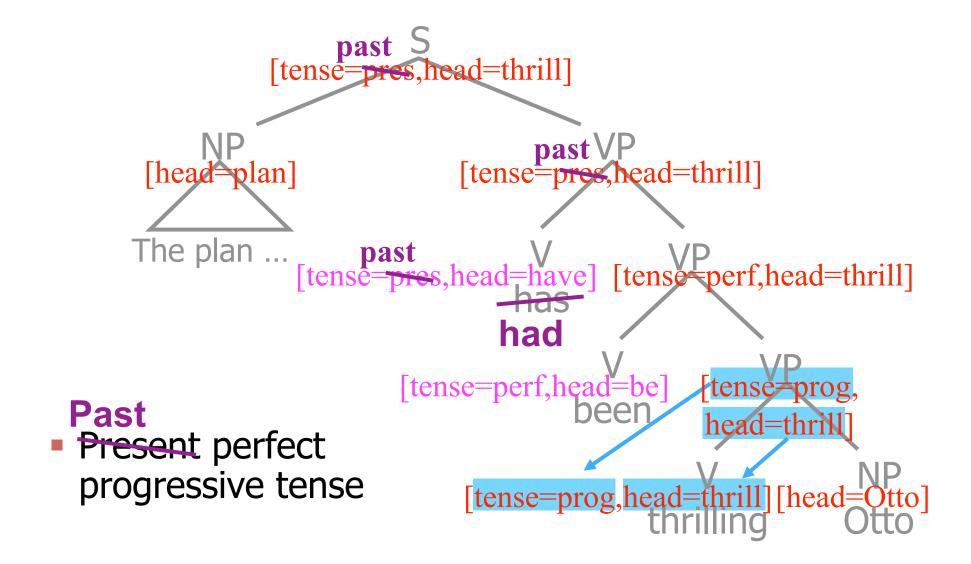
Present progressive tense

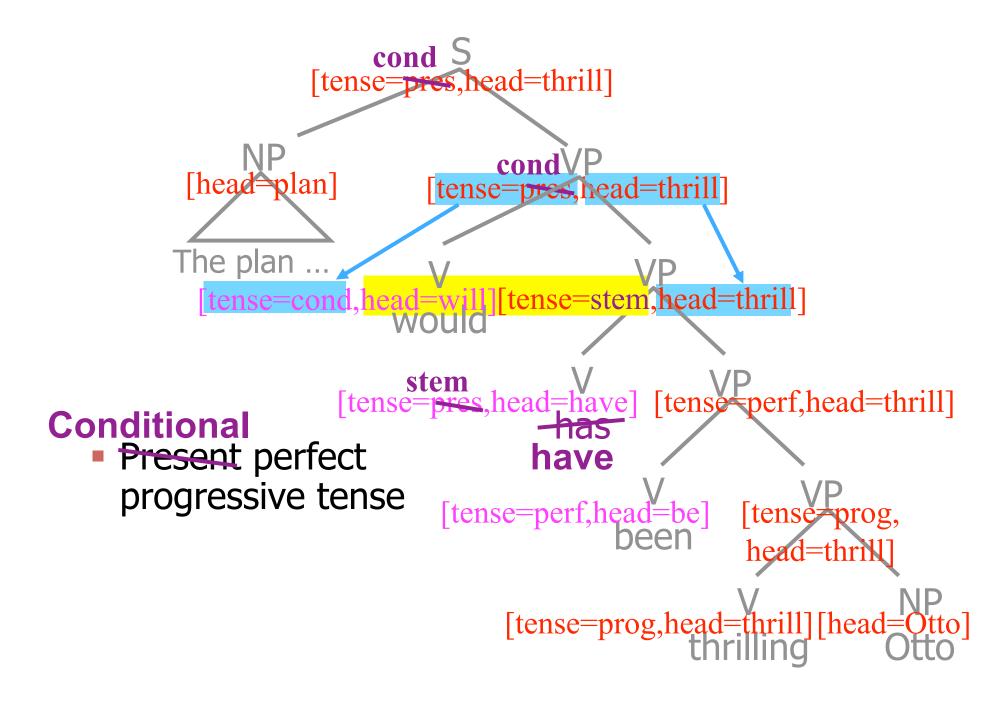


Present perfect tense (again)









So what pattern do all progressives follow?

[tense=perf,head=thrill]

[tense=perf,head=be] [tense=prog,head=thrill]

[tense=prog,head=thrill][head=Otto]

[tense=prog,head=thrill][head=Otto]

```
[tense=pres,head=thrill]

[tense=pres,head=be] [tense=prog, iS head=thrill]

[tense=prog,head=thrill][head=Otto] thrilling Otto
```

So what pattern do all progressives follow?

```
[tense=past,head=eat]

[tense=past,head=be] [tense=prog, WaS head=eat]

[tense=prog,head=eat][head=otto]
eating Otto
```

[tense=
$$\alpha$$
; head= β .]

[tense= α ; head= be] [tense= prog, head= β .]

[tense=prog,head= β .]

[tense=prog,head= β .]

```
Progressive: VP[tense=\alpha, head=\beta, ...] \rightarrow V[tense=\alpha, stem=be ...]
                                                    VP[tense=proq, head=\beta ...]
Perfect:
                   VP[tense=\alpha, head=\beta, ...] \rightarrow V[tense=\alpha, stem=have ...]
                                                    VP[tense=perf, head=\beta ...]
Future or VP[tense=\alpha, head=\beta, ...] \rightarrow V[tense=\alpha, stem=will ...]
  conditional:
                                                   VP[tense=stem, head=\beta ...]
               VP[tense=inf, head=\beta, ...] \rightarrow to
Infinitive:
                                                    VP[tense=stem, head=\beta ...]
                                                      [tense=\alpha; head=\beta.]
Etc.
                                  [tense= \(\Omega\)] [tense=prog.
As well as the "ordinary" rules:
VP[tense=\alpha, head=\beta, ...]
  P[tense=\alpha, head=\beta, ...] NP [tense=prog,head=\beta] [head=Otto]
V[tense=past, head=have ...] → had
```

Gaps ("deep" grammar!)

- Pretend "kiss" is a pure transitive verb.
- Is "the president kissed" grammatical?
 - If so, what type of phrase is it?
- the sandwich that
- I wonder what
- What else has

the president kissed e
Sally said the president kissed e
Sally consumed the pickle with e
Sally consumed e with the pickle

Gaps

- Object gaps:
- the sandwich that
- I wonder what
- What else has

the president kissed e
Sally said the president kissed e
Sally consumed the pickle with e
Sally consumed e with the pickle

[how could you tell the difference?]

Subject gaps:

- the sandwich that
- I wonder what
- What else has

e kissed the presidentSally said e kissed the president

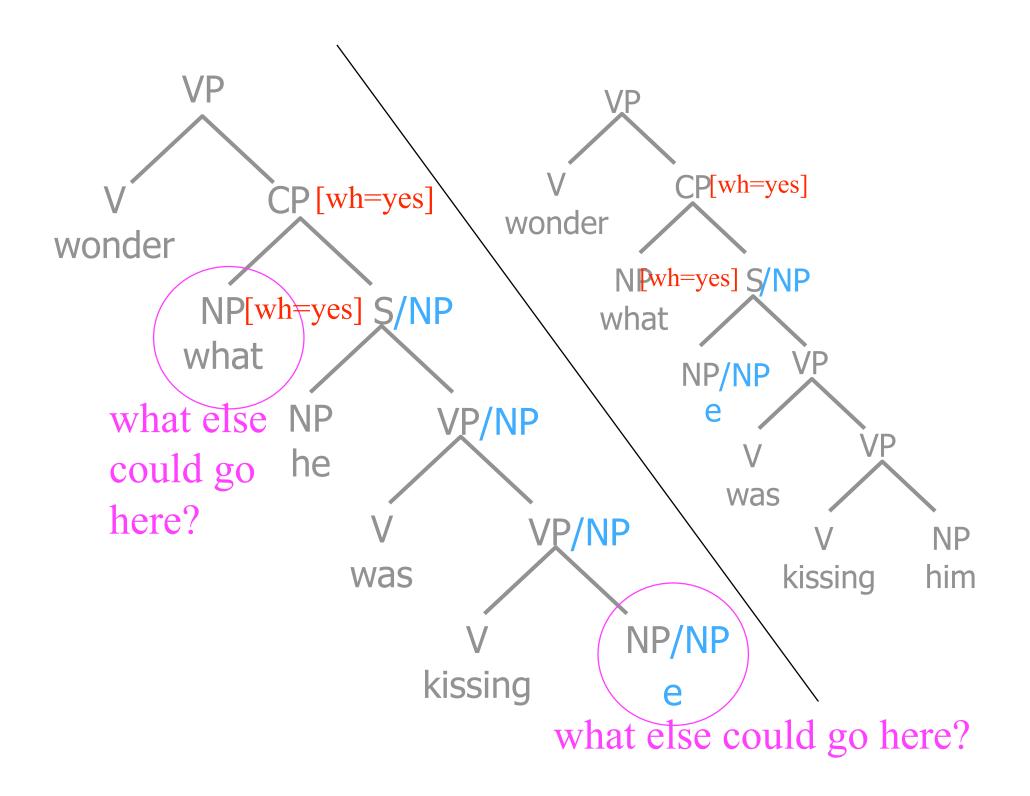
Gaps

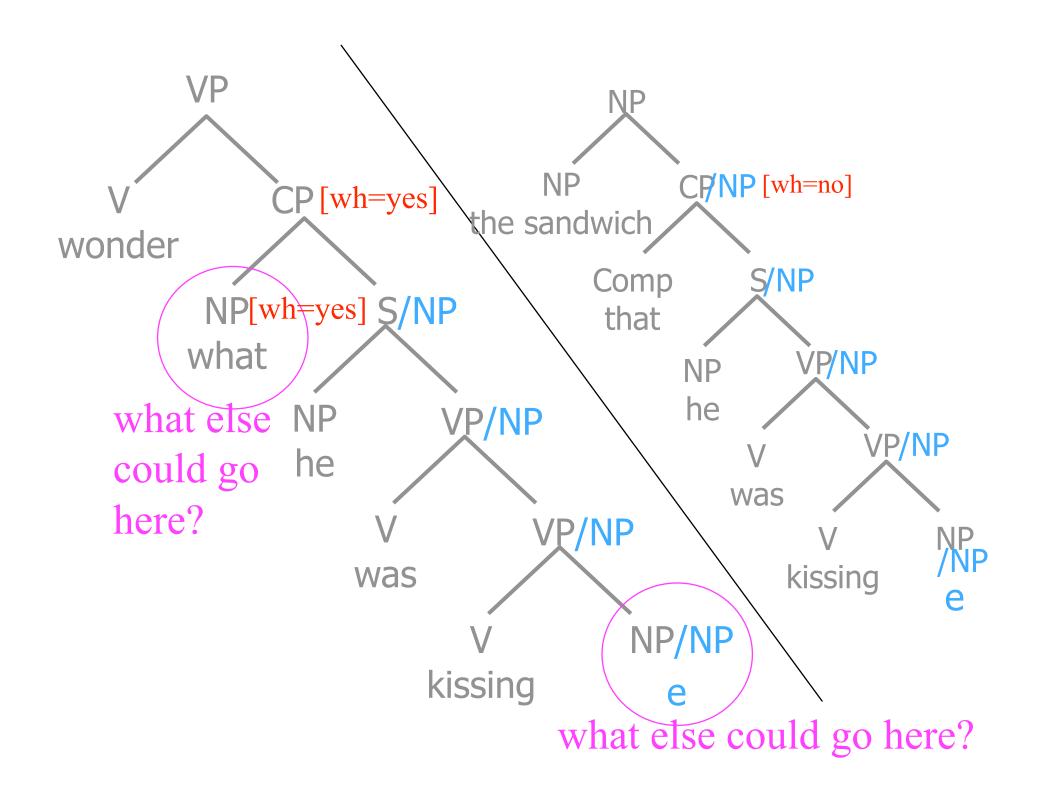
- All gaps are really the same a missing NP:
- the sandwich that
- I wonder what
- What else has

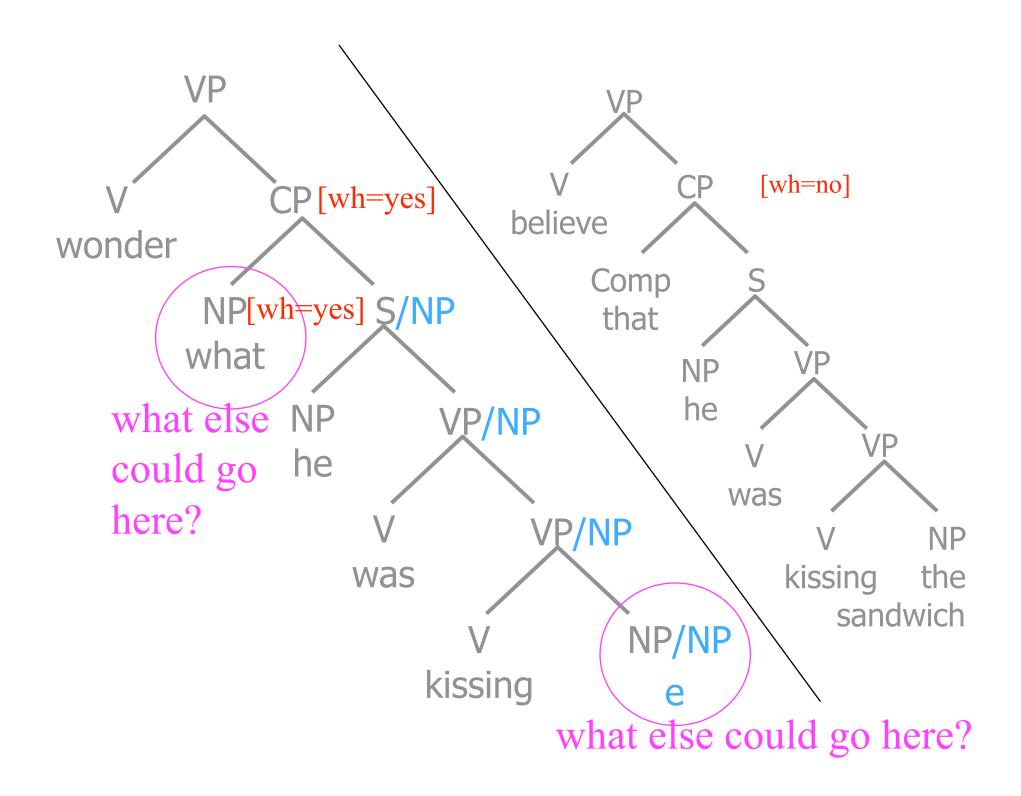
the president kissed e
Sally said the president kissed e
Sally consumed the pickle with e
Sally consumed e with the pickle
e kissed the president
Sally said e kissed the president

Phrases with missing NP:

X[missing=NP] or just X/NP for short







To indicate what fills a gap, people sometimes "coindex" the gap and its filler.

 Each phrase has a unique index such as "i".

 In some theories, coindexation is used to help extract a meaning from the tree.

 In other theories, it is just an aid to help you follow the example.

CPNP [wh=no] the sandwich Comp that VP/NP: NP VP/NP; was kissing

the money_i I spend e_i on the happiness_j I hope to buy e_j which violin_i is this sonata_i easy to play e_i on e_i

Parsing Tricks

Left-Corner Parsing

 Technique for 1 word of lookahead in algorithms like Earley's

(can also do multi-word lookahead but it's harder)

Basic Earley's Algorithm

0 Papa 1	
0 ROOT . S	0 NP Papa.
0S.NPVP	0 S NP . VP
0 NP . Det N	0 NP NP . PP
0 NP . NP PP	
0 NP . Papa	
0 Det . the	
0 Det . a	

attach

0 Pa	pa 1
0 ROOT.S	0 NP Papa .
0 S . NP VP	0 S NP. VP
0 NP . Det N	0 NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	
0 Det . a	

0 Pa	pa 1
0 ROOT . S	0 NP Papa .
0 S . NP VP	0SNP.VP
0 NP . Det N	0 NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	1 PP . P NP
0 Det . a	

0 Papa 1	
0 ROOT . S	0 NP Papa .
0 S . NP VP	0 S NP . VP
0 NP . Det N	0 NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	1 PP . P NP
0 Det . a	1 V . ate
	1 V . drank
	1 V . snorted

- V makes us add all the verbs in the vocabulary!
- Slow we'd like a shortcut.

0 Pa	pa 1
0 ROOT . S	0 NP Papa .
0 S . NP VP	0SNP.VP
0 NP . Det N	0 NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	1 PP . P NP
0 Det . a	1 V . ate
	1 V . drank
	1 V . snorted

- Every .VP adds all VP → ... rules again.
- Before adding a rule, check it's not a duplicate.
- Slow if there are > 700 VP → ... rules, so what will you do in Homework 3?

0 Papa 1	
0 ROOT . S	0 NP Papa .
0 S . NP VP	0 S NP . VP
0 NP . Det N	0 NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	1 PP . P NP
0 Det . a	1 V . ate
	1 V . drank
	1 V . snorted
	1 P . with

P makes us add all the prepositions ...

1-word lookahead would help

0 Pa	pa 1 ate
0 ROOT.S	0 NP Papa .
0 S . NP VP	0 S NP . VP
0 NP . Det N	0 NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	1 PP . P NP
0 Det . a	1 V . ate
	1 V . drank
	1 V . snorted
	1P. with

No point in adding words other than ate

1-word lookahead would help

0 Pa	pa 1 ate
0 ROOT . S	0 NP Papa .
0 S . NP VP	0 S NP . VP
0 NP . Det N	O NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	1 PP . P NP
0 Det . a	1 V . ate
	1 V . drank
	1 V . snorted
	1P. with

In fact, no point in adding any constituent that can't start with ate Don't bother adding PP, P, etc.

No point in adding words other than ate

With Left-Corner Filter

0 Pa	pa 1 a	te
0 ROOT . S	0 NP Papa.] ,
0S.NPVP	0 S NP . VP	
0 NP . Det N	ONP NP.PP	
0 NP . NP PP		
0 NP . Papa		
0 Det . the		
0 Det . a		
		1

attach

PP can't start with ate

Pruning— now we won't predict

1 PP. PNP

1 PP. ate

either!

Need to know that ate can't start PP
Take closure of all categories that it does
start ...

0 Pa	pa 1 at
0 ROOT . S	0 NP Papa .
0 S . NP VP	0 S NP. VP
0 NP . Det N	Û NP NP . PP
0 NP . NP PP	1 VP . V NP
0 NP . Papa	1 VP . VP PP
0 Det . the	
0 Det . a	

0 Pa	pa 1 at	te
0 ROOT . S	0 NP Papa .	
0 S . NP VP	0SNP.VP	
0 NP . Det N	Û NP NP . PP	
0 NP . NP PP	1 VP . V NP	
0 NP . Papa	1 VP . VP PP	
0 Det . the	1 V . ate	
0 Det . a	1 V . drank	
	1V. snorted	

0 Pa	pa 1 at	e
0 ROOT.S	0 NP Papa .	
0 S . NP VP	0SNP.VP	
0 NP . Det N	Û NP NP . PP	
0 NP . NP PP	1 VP . V NP	
0 NP . Papa	1 VP . VP PP	
0 Det . the	1 V . ate	
0 Det . a	1 V . drank	
	1V. snorted	

Grammar might have rules

```
X \rightarrow A G H P

X \rightarrow B G H P
```

Could end up with both of these in chart:

```
(2, X \rightarrow A \cdot G + P) in column 5 (2, X \rightarrow B \cdot G + P) in column 5
```

- But these are now interchangeable: if one produces X then so will the other
- To avoid this redundancy, can always use dotted rules of this form: X → ... G H P

Similarly, grammar might have rules

```
X \rightarrow A G H P

X \rightarrow A G H Q
```

Could end up with both of these in chart:

```
(2, X \rightarrow A \cdot G + P) in column 5
(2, X \rightarrow A \cdot G + Q) in column 5
```

- Not interchangeable, but we'll be processing them in parallel for a while ...
- Solution: write grammar as X → A G H (P|Q)

Combining the two previous cases:

 $X \rightarrow AGHP$

 $X \rightarrow AGHQ$

 $X \rightarrow B G H P$

 $X \rightarrow B G H Q$

becomes

$$X \rightarrow (A \mid B) G H (P \mid Q)$$

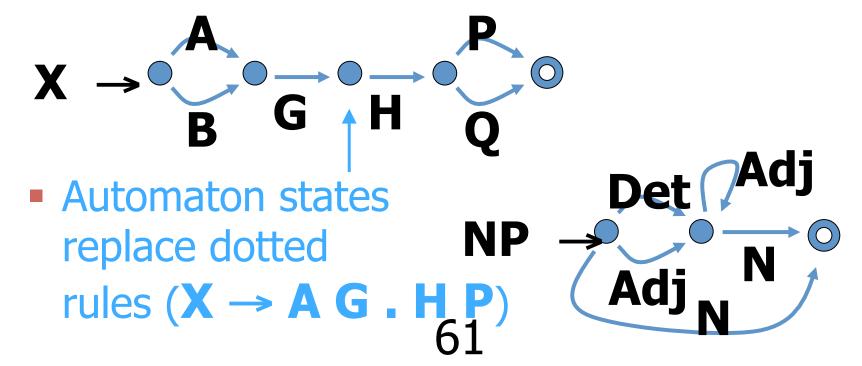
And often nice to write stuff like

$$NP \rightarrow (Det \mid \epsilon) Adj^* N$$

$$X \rightarrow (A \mid B) G H (P \mid Q)$$

 $NP \rightarrow (Det \mid \epsilon) Adj^* N$

- These are regular expressions!
- Build their minimal DFAs:



Indeed, all NP → rules can be unioned into a single DFA!

```
NP → ADJP ADJP JJ JJ NN NNS
```

NP → ADJP DT NN

NP → ADJP JJ NN

NP → ADJP JJ NN NNS

NP → ADJP JJ NNS

NP → ADJP NN

NP → ADJP NN NN

NP → ADJP NN NNS

 $NP \rightarrow ADJP NNS$

 $NP \rightarrow ADJP NPR$

NP → ADJP NPRS

 $NP \rightarrow DT$

NP → DT ADJP

 $NP \rightarrow DT ADJP$, JJ NN

NP → DT ADJP ADJP NN

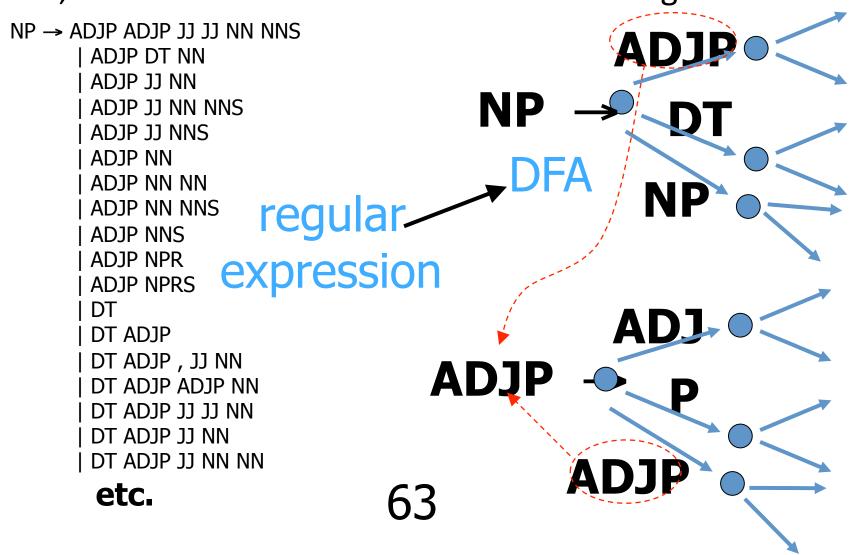
 $NP \rightarrow DT ADJP JJ JJ NN$

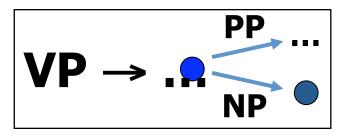
 $NP \rightarrow DT ADJP JJ NN$

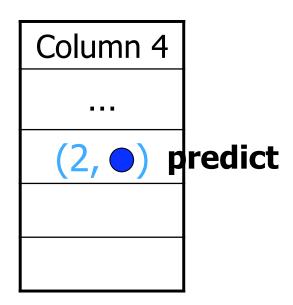
NP → DT ADJP JJ NN NN

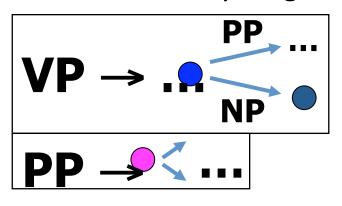
etc.

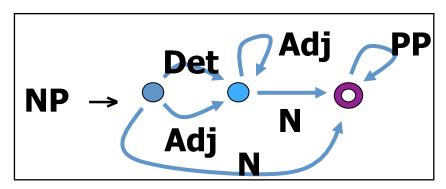
Indeed, all NP → rules can be unioned into a single DFA!

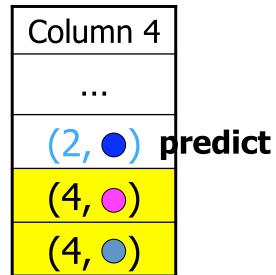


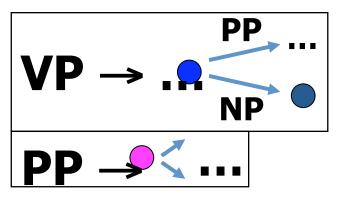


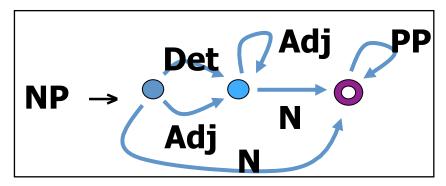




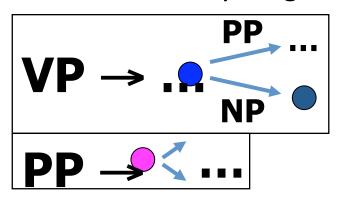


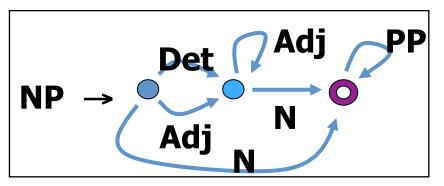


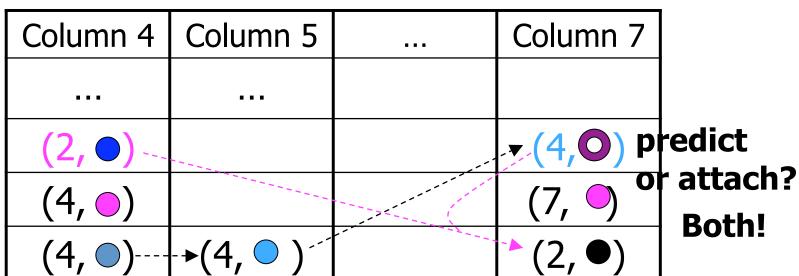




Column 4	Column 5	 Column 7	
	•••		
(2, •)		 .▼ (4, ○) P	redict
(4, •)		 O	r attach?
(4, •)	→ (4, ○)		







Pruning for Speed

- Heuristically throw away constituents that probably won't make it into best complete parse.
- Use probabilities to decide which ones.
 - So probs are useful for speed as well as accuracy!
- Both safe and unsafe methods exist
 - Throw x away if $p(x) < 10^{-200}$ (and lower this threshold if we don't get a parse)
 - Throw x away if p(x) < 100 * p(y) for some y that spans the same set of words
 - Throw x away if p(x)*q(x) is small, where q(x) is an estimate of probability of all rules needed to combine x with the other words in the sentence

Agenda ("Best-First") Parsing

- Explore best options first
 - Should get some good parses early on grab one & go!
- Prioritize constits (and dotted constits)
 - Whenever we build something, give it a priority
 - How likely do we think it is to make it into the highest-prob parse?
 - usually related to log prob. of that constit
 - might also hack in the constit's context, length, etc.
 - if priorities are defined carefully, obtain an A* algorithm
- Put each constit on a priority queue (heap)
- Repeatedly pop and process best constituent.
 - CKY style: combine w/ previously popped neighbors.
 - Earley style: scan/predict/attach as usual. What else?

Preprocessing

- First "tag" the input with parts of speech:
 - Guess the correct preterminal for each word, using faster methods we'll learn later
 - Now only allow one part of speech per word
 - This eliminates a lot of crazy constituents!
 - But if you tagged wrong you could be hosed
- Raise the stakes:
 - What if tag says not just "verb" but "transitive verb"? Or "verb with a direct object and 2 PPs attached"? ("supertagging")
- Safer to allow a few possible tags per word, not just one ...

Center-Embedding

```
if x
then
                 STATEMENT → if EXPR then
  if y
                              STATEMENT endif
  then
     if a
                 STATEMENT → if EXPR then STATEMENT
     then b
                 else STATEMENT endif
     endif
                 But not:
  else b
                 STATEMENT → if EXPR then
  endif
                              STATEMENT
else b
endif
```

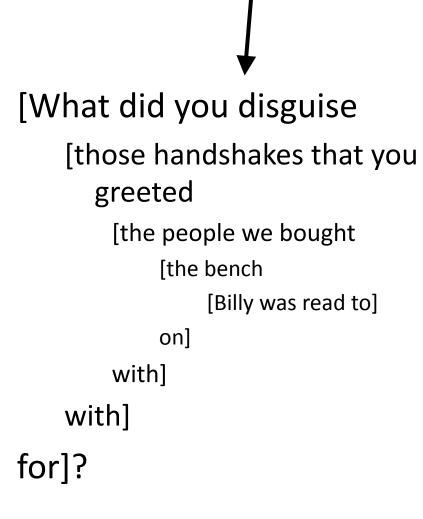
Center-Embedding

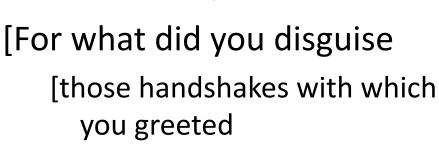
- This is the rat that ate the malt.
- This is the malt that the rat ate.
- This is the cat that bit the rat that ate the malt.
- This is the malt that the rat that the cat bit ate.
- This is the dog that chased the cat that bit the rat that ate the malt.
- This is the malt that [the rat that [the cat that [the dog chased] bit] ate].

More Center-Embedding

```
[What did you disguise
                                      [Which mantelpiece did you
                                         put
    [those handshakes that you
      greeted
                                          [the idol I sacrificed
        [the people we bought
                                              [the fellow we sold
            [the bench
                                                  [the bridge you threw
                [Billy was read to]
                                                       Ithe bench
            onl
                                                         [Billy was read to]
        with]
                                                       on]
                                                  offl
    with]
for]?
                                      on]?
```

Center Recursion vs. Tail Recursion





[the people with which we bought [the bench on which [Billy was read to]?

"pied piping" –
NP moves leftward,
preposition follows along

Disallow Center-Embedding?

- Center-embedding seems to be in the grammar, but people have trouble processing more than 1 level of it.
- You can limit # levels of center-embedding via features: e.g.,
 S[S_DEPTH=n+1] → A S[S_DEPTH=n] B
- If a CFG limits # levels of embedding, then it can be compiled into a finite-state machine we don't need a stack at all!
 - Finite-state recognizers run in linear time.
 - However, it's tricky to turn them into parsers for the original CFG from which the recognizer was compiled.

Parsing Algs for non-CFG

 If you're going to make up a new kind of grammar, you should also describe how to parse it.

- Such algorithms exist!
- For example, there are parsing algorithms for TAG (where larger tree fragments can be combined by substitution & adjunction)