# Dynamic Reasoning 

Neil Immerman<br>College of Information and Computer Sciences<br>UMass Amherst<br>people.cs.umass.edu/~immerman/

## Logic in Computer Science

- Descriptive Complexity


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- Dichotomy


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- Dynamic Complexity


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- SAT Solvers


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- Computer Software: Crisis and Opportunity


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## Personal perspective



Dynamic Reasoning

## NTIME $[t(n)]$ :

input w

$$
|w|=n
$$




Dynamic Reasoning

## Descriptive Complexity

## Query $q_{1} q_{2} \cdots q_{n}$$\mapsto$ Computation $\mapsto$

## Answer

$a_{1} a_{2} \cdots a_{i} \cdots a_{m}$

## Descriptive Complexity

$$
\begin{array}{cc}
\begin{array}{c}
\text { Query } \\
q_{1} q_{2} \cdots q_{n}
\end{array} & \mapsto
\end{array} \quad \text { Computation } \quad \mapsto \quad \text { Answer }
$$

Restrict attention to the complexity of computing individual bits of the output, i.e., decision problems.

## Descriptive Complexity

$$
\begin{array}{cc}
\begin{array}{c}
\text { Query } \\
q_{1}
\end{array} q_{2} \cdots q_{n}
\end{array} \mapsto \text { Computation } \mapsto \quad \begin{array}{ccc}
\text { Answer } \\
a_{1} & a_{2} & \cdots
\end{array} a_{i} \cdots l a a_{m}
$$

Restrict attention to the complexity of computing individual bits of the output, i.e., decision problems.

How hard is it to check if input has property $S$ ?

## Descriptive Complexity

$$
\begin{array}{cccc}
\text { Query } \\
q_{1} q_{2} \cdots q_{n}
\end{array} \mapsto \begin{array}{ll}
\text { Computation } & \mapsto
\end{array} \begin{array}{cc}
\text { Answer } \\
a_{1} & a_{2}
\end{array} \cdots a_{i} \cdots a_{m}
$$

Restrict attention to the complexity of computing individual bits of the output, i.e., decision problems.

How hard is it to check if input has property $S$ ?

How rich a language do we need to express property $S$ ?

## Descriptive Complexity

\[

\]

Restrict attention to the complexity of computing individual bits of the output, i.e., decision problems.

How hard is it to check if input has property $S$ ?

How rich a language do we need to express property $S$ ?

There is a constructive isomorphism between these two approaches.

## Interpret Input as Finite Logical Structure

## Graph

$$
G=\left(\left\{v_{1}, \ldots, v_{n}\right\}, E, s, t\right)
$$



Binary
String

$$
\begin{aligned}
\mathcal{A}_{w} & =\left(\left\{p_{1}, \ldots, p_{8}\right\}, S\right) \\
S & =\left\{p_{2}, p_{5}, p_{7}, p_{8}\right\} \\
w & =01001011
\end{aligned}
$$

Vocabularies: $\tau_{g}=\left(E^{2}, s, t\right), \quad \tau_{s}=\left(S^{1}\right)$

## First-Order Logic

input symbols: from $\tau$
variables: $x, y, z, \ldots$
boolean connectives: $\wedge, \vee, \neg$
quantifiers: $\forall, \exists$
numeric symbols: $=, \leq,+, \times, \min , \max$

$$
\begin{aligned}
\alpha & \equiv \forall x \exists y(E(x, y)) & \in \mathcal{L}\left(\tau_{g}\right) \\
\beta & \equiv \exists x \forall y(x \leq y \wedge S(x)) & \in \mathcal{L}\left(\tau_{s}\right) \\
\beta & \equiv S(\min ) & \in \mathcal{L}\left(\tau_{s}\right)
\end{aligned}
$$

## Second-Order Logic

$$
\begin{gathered}
\Phi_{3-\text { color }} \equiv \exists R^{1} G^{1} B^{1} \forall x y((R(x) \vee G(x) \vee B(x)) \wedge \\
(E(x, y) \rightarrow(\neg(R(x) \wedge R(y)) \wedge \neg(G(x) \wedge G(y)) \\
\wedge \neg(B(x) \wedge B(y)))))
\end{gathered}
$$



## Second-Order Logic

Fagin's Theorem: $\quad \mathrm{NP}=\mathrm{SO} \exists$

$$
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\wedge \quad \neg(B(x) \wedge B(y)))))
\end{gathered}
$$



## Addition is First-Order

## $Q_{+}: \operatorname{STRUC}\left[\tau_{A B}\right] \rightarrow \operatorname{STRUC}\left[\tau_{s}\right]$

$A$
$B$

$S$$\quad$| $a_{1}$ | $a_{2}$ | $\ldots$ | $a_{n-1}$ | $a_{n}$ |
| ---: | :--- | :--- | :--- | :--- |
| $b_{1}$ | $b_{2}$ | $\ldots$ | $b_{n-1}$ | $b_{n}$ |
| $s_{1}$ | $s_{2}$ | $\ldots$ | $s_{n-1}$ | $s_{n}$ |

## Addition is First-Order

## $Q_{+}: \operatorname{STRUC}\left[\tau_{A B}\right] \rightarrow \operatorname{STRUC}\left[\tau_{s}\right]$

$$
\begin{aligned}
& A \quad a_{1} \quad a_{2} \quad \ldots \quad a_{n-1} \quad a_{n} \\
& B+b_{1} \quad b_{2} \ldots b_{n-1} \quad b_{n} \\
& \begin{array}{llllll}
S & s_{1} & s_{2} & \ldots & s_{n-1} & s_{n}
\end{array} \\
& C(i) \equiv(\exists j>i)(A(j) \wedge B(j) \wedge \\
& (\forall k . j>k>i)(A(k) \vee B(k)))
\end{aligned}
$$

## Addition is First-Order

## $Q_{+}: \operatorname{STRUC}\left[\tau_{A B}\right] \rightarrow \operatorname{STRUC}\left[\tau_{s}\right]$

\(\begin{aligned} \& A <br>
\& B <br>

\& S\end{aligned} \quad+\)| $a_{1}$ | $a_{2}$ | $\ldots$ | $a_{n-1}$ | $a_{n}$ |
| :--- | :--- | :--- | :--- | :--- |
| $b_{1}$ | $b_{2}$ | $\ldots$ | $b_{n-1}$ | $b_{n}$ |
| $s_{1}$ | $s_{2}$ | $\ldots$ | $s_{n-1}$ | $s_{n}$ |

$C(i) \equiv(\exists j>i)(A(j) \wedge B(j) \wedge$

$$
(\forall k . j>k>i)(A(k) \vee B(k)))
$$

$Q_{+}(i) \equiv A(i) \oplus B(i) \oplus C(i)$

## Parallel Machines:

## $\operatorname{CRAM}[t(n)]=\operatorname{CRCW}-P R A M-T I M E[t(n)]-\operatorname{HARD}\left[n^{O(1)}\right]$



## Parallel Machines:

## Quantifiers are Parallel

$\operatorname{CRAM}[t(n)]=$ CRCW-PRAM-TIME $[t(n)]-\operatorname{HARD}\left[n^{O(1)}\right]$
Assume array $A[x]: x=1, \ldots, r$ in memory.


## Parallel Machines:

## Quantifiers are Parallel

## $\operatorname{CRAM}[t(n)]=$ CRCW-PRAM-TIME $[t(n)]-\operatorname{HARD}\left[n^{O(1)}\right]$

Assume array $A[x]: x=1, \ldots, r$ in memory.

$$
\forall x(A(x)) \equiv \text { write }(1) ; \text { proc } p_{i}: \text { if }(A[i]=0) \text { then write }(0)
$$




Dynamic Reasoning
$\operatorname{CRAM}[t(n)]=$ concurrent parallel random access machine; polynomial hardware, parallel time $O(t(n))$
$\operatorname{IND}[t(n)]=$ first-order, depth $t(n)$ inductive definitions
$\mathrm{FO}[t(n)]=t(n)$ repetitions of a block of restricted quantifiers:

$$
\begin{aligned}
\mathrm{QB} & =\left[\left(Q_{1} x_{1} \cdot M_{1}\right) \cdots\left(Q_{k} x_{k} \cdot M_{k}\right)\right] ; \quad M_{i} \text { quantifier-free } \\
\varphi_{n} & =\underbrace{[\mathrm{QB}][\mathrm{QB}] \cdots[\mathrm{QB}]}_{t(n)} M_{0}
\end{aligned}
$$

## parallel time $=$ inductive depth $=$ QB iteration

Thm: For all constructible, polynomially bounded $t(n)$,

$$
\operatorname{CRAM}[t(n)]=\operatorname{IND}[t(n)]=\mathrm{FO}[t(n)]
$$

Thm: For all $t(n)$, even beyond polynomial,

$$
\operatorname{CRAM}[t(n)]=\operatorname{FO}[t(n)]
$$


$\operatorname{CRAM}[t(n)]$
$=$
$\operatorname{IND}[t(n)]$
$=$
$\mathrm{FO}[t(n)]$


Dynamic Reasoning
ASL 2015 North American meeting, Urbana-Champaign

## Recent Breakthroughs in Descriptive Complexity

Theorem [Ben Rossman] Any first-order formula with any numeric relations ( $\leq,+, \times, \ldots$ ) that means "I have a clique of size $k$ " must have at least $k / 4$ variables.

- Creative new proof idea using Håstad's Switching Lemma gives the essentially optimal bound.
- First lower bound of its kind for number of variables with ordering.
- This lower bound is for a fixed formula, if it were for a sequence of polynomially-sized formulas, it would show that CLIQUE $\notin \mathrm{P}$ and thus $\mathrm{P} \neq \mathrm{NP}$.


## Recent Breakthroughs in Descriptive Complexity

Theorem [Martin Grohe] Fixed-Point Logic with Counting captures Polynomial Time on all classes of graphs with excluded minors.

Grohe proves that for every class of graphs with excluded minors, there is a constant $k$ such that two graphs of the class are isomorphic iff they agree on all $k$-variable formulas in fixed-point logic with counting.

Thus every class of graphs with excluded minors admits the same general polynomial time canonization algorithm: we're isomorphic iff we agree on all formulas in $C_{k}$ and in particular, you are isomorphic to me iff your $C_{k}$ canonical description is equal to mine.

See: "The Nature and Power of Fixed-Point Logic with Counting" by Anuj Dawar in SigLog Newsletter.


Dynamic Reasoning

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- Not true for "unnatural problems": Ladner's Delayed Diagonalization
- Schaefer; Feder-Vardi: CSP Dichotomy Conjecture
- Tremendous progress using Universal Algebra. (Solved for domains of size 2 and 3, and for undirected graphs.) See: "Constraint Satisfaction Problem and Universal Algebra" by Libor Barto in SigLog Newsletter.


## Dynamic Complexity

## Static

1. Read entire input
2. Compute boolean query $\mathbf{Q}$ (input)
3. Classic Complexity Classes are static: FO, NC, P, NP, ...

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1. Long series of Inserts, Deletes, Changes, and, Queries
2. On query, very quickly compute $\mathbf{Q}$ (current database)
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3. Dynamic Complexity Classes: Dyn-FO, Dyn-NC
4. What additional information should we maintain? auxiliary data structure

## Dynamic (Incremental) Applications

- Databases
- LaTexing a file
- Performing a calculation
- Processing a visual scene
- Understanding a natural language
- Verifying a circuit
- Verifying and compiling a program
- Surviving in the wild


## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
|  |  |  |
|  |  |  |
|  |  |  |

## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
|  | $\operatorname{ins}(3, S)$ |  |
|  |  |  |
|  |  |  |

## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
| 0010000 | $\operatorname{ins}(3, S)$ | 1 |
|  |  |  |
|  |  |  |

## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
| 0010000 | $\operatorname{ins}(3, S)$ | 1 |
|  | $\operatorname{ins}(7, S)$ |  |
|  |  |  |

## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
| 0010000 | $\operatorname{ins}(3, S)$ | 1 |
| 0010001 | $\operatorname{ins}(7, S)$ | 0 |
|  |  |  |

## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
| 0010000 | $\operatorname{ins}(3, S)$ | 1 |
| 0010001 | $\operatorname{ins}(7, S)$ | 0 |
|  | $\operatorname{del}(3, S)$ |  |

## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
| 0010000 | $\operatorname{ins}(3, S)$ | 1 |
| 0010001 | $\operatorname{ins}(7, S)$ | 0 |
| 0000001 | $\operatorname{del}(3, S)$ | 1 |

## Parity

| Current Database: $S$ | Request | Auxiliary Data: $b$ |
| :---: | :---: | :---: |
| 0000000 |  | 0 |
| 0010000 | $\operatorname{ins}(3, S)$ | 1 |
| 0010001 | $\operatorname{ins}(7, S)$ | 0 |
| 0000001 | $\operatorname{del}(3, S)$ | 1 |

$$
\begin{aligned}
& \operatorname{ins}(a, S) \\
& \begin{aligned}
S^{\prime}(x) \equiv & S(x) \vee x=a \\
b^{\prime} \equiv & (b \wedge S(a)) \vee \\
& (\neg b \wedge \neg S(a))
\end{aligned}
\end{aligned}
$$

$\operatorname{del}(\mathrm{a}, \mathrm{S})$
$S^{\prime}(x) \equiv S(x) \wedge x \neq a$
$b^{\prime} \equiv(b \wedge \neg S(a)) \vee$
$(\neg b \wedge S(a))$

## Dynamic Examples

## Parity

- Does binary string $w$ have an odd number of 1's?
- Static: TIME[ $n$ ], FO[ $\Omega(\log n / \log \log n)]$
- Dynamic: Dyn-TIME[1], Dyn-FO


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## REACH $_{u}$

- Is $t$ reachable from $s$ in undirected graph $G$ ?
- Static: not in FO, requires FO[ $\Omega(\log n / \log \log n)]$
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## REACH $_{u}$

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Minimum Spanning Trees, $k$-edge connectivity, ...

Fact: [Dong \& Su] REACH(acyclic) $\in$ DynFO ins $(a, b, E): P^{\prime}(x, y) \equiv P(x, y) \vee(P(x, a) \wedge P(b, y))$ $\operatorname{del}(a, b, E)$ :


$$
\begin{aligned}
P^{\prime}(x, y) \equiv & P(x, y) \wedge[\neg(P(x, a) \wedge P(b, y)) \\
& \vee(\exists u v)(P(x, u) \wedge E(u, v) \wedge P(v, y) \\
& \wedge P(u, a) \wedge \neg P(v, a) \wedge(a \neq u \vee b \neq v))]
\end{aligned}
$$

## REACHABILITY Problems

$$
\begin{array}{rlrl}
\text { REACH } & =\{G \mid G \text { directed, } s \underset{G}{*} t\} & \text { NL } \\
\text { REACH }_{d} & =\{G \mid G \text { directed, outdegree } \leq 1 s \underset{G}{\star} t\} & & \mathrm{L} \\
\mathrm{REACH}_{u} & =\{G \mid G \text { undirected, } s \underset{G}{\star} t\} & \mathrm{L} \\
\mathrm{REACH}_{a} & =\{G \mid G \text { alternating, } s \underset{G}{\star} t\} & \mathrm{P}
\end{array}
$$

## Facts about dynamic REACHABILITY Problems:

$$
\begin{aligned}
& \text { Dyn-REACH }(\text { acyclic }) \in \text { Dyn-FO } \\
& \text { Dyn-REACH }_{d} \in \text { Dyn-QF } \\
& \text { Dyn-REACH }_{u} \in \text { Dyn-FO } \\
& \text { Dyn-REACH } \in \text { Dyn-FO(COUNT) } \\
&{\text { Dyn-PAD }\left(\text { REACH }_{a}\right)} \in \text { Dyn-FO }^{2}
\end{aligned}
$$

## Exciting New Result

## Reachability is in DynFO

by Samir Datta, Raghav Kulkarni, Anish Mukherjee, Thomas Schwentick and Thomas Zeume
http://arxiv.org/abs/1502.07467

They show that Matrix Rank is in DynFO and REACH reduces to Matrix Rank.

Thm. 1 [Hesse] Reachability of functional DAG is in DynQF.
proof: Maintain $E, E^{*}, D$ (outdegree $=1$ ).
Insert $E(i, j)$ : (ignore if adding edge violates outdegree or acyclicity)

$$
\begin{aligned}
E^{\prime}(x, y) & \equiv E(x, y) \vee(x=i \wedge y=j) \\
D^{\prime}(x) & \equiv D(x) \vee x=i \\
E^{* \prime}(x, y) & \equiv E^{*}(x, y) \vee\left(E^{*}(x, i) \wedge E^{*}(j, y)\right)
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\end{aligned}
$$

Delete $E(i, j)$ :

$$
\begin{aligned}
E^{\prime}(x, y) & \equiv E(x, y) \wedge(x \neq i \vee y \neq j) \\
D^{\prime}(x) & \equiv D(x) \wedge(x \neq i \vee \neg E(i, j)) \\
E^{* \prime}(x, y) & \equiv E^{*}(x, y) \wedge \neg\left(E^{*}(x, i) \wedge E(i, j) \wedge E^{*}(j, y)\right)
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$$

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Reasoning About reachability - can we get to $b$ from $a$ by following a sequence of pointers - is crucial for proving that programs meet their specifications.


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Reasoning About reachability - can we get to $b$ from $a$ by following a sequence of pointers - is crucial for proving that programs meet their specifications.


However reasoning about reachability in general is undecidable.

## Ideas:

- Can express tilings and thus runs of Turing Machines.
- Even worse, can express finite path and thus finite and thus standard natural numbers. Thus $\mathrm{FO}(\mathrm{TC})$ is as hard as the Arithmetic Hierarchy [Avron].

For the time being, let's restrict ourselves to acyclic fields which thus also generate a linear ordering of all points reachable from a given point.

$$
\begin{aligned}
\text { acyclic } & \equiv \forall x y\left(n^{*}(x, y) \wedge n^{*}(y, x) \rightarrow x=y\right) \\
\text { transitive } & \left.\equiv \forall x y z\left(n^{*}(x, y) \wedge n^{*}(y, z) \rightarrow n^{*}(x, z)\right)\right) \\
\text { linear } & \equiv \forall x y z\left(n^{*}(x, y) \wedge n^{*}(x, z) \rightarrow n^{*}(y, z) \vee n^{*}(z, y)\right)
\end{aligned}
$$

## Effectively-Propositional Reasoning about Reachability in Linked Data Structures

- Automatically transform a program manipulating linked lists to an $\forall \exists$ correctness condition.
- Using Hesse's dynQF algorithm for $\mathrm{REACH}_{d}$, is that these $\forall \exists$ formulas are closed under weakest precondition.
- Using acyclic, transitive and linear axioms, the negation of the correctness condition is equi-satisfiable with a propositional formula.
- use a SAT solver to automatically prove correctness or find counter-example runs, typically in under 3 seconds per program.

Thm. 2 [Hesse] Reachability of functional graphs is in DynQF.
proof idea: If adding an edge, $e$, would create a cycle, then we maintain relation $P$ - the path relation without the edge completing the cycle - as well as $E^{*}, E$ and $D$.

Surprisingly this can all be maintained via quantifier-free formulas, without remembering which edges we are leaving out in computing $P$.

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Using Thm. 2, the above methodology has been extended to cyclic deterministic graphs.

- Itzhaky, Banerjee, Immerman, Aleks Nanevski, Sagiv, "Effectively-Propositional Reasoning About Reachability in Linked Data Structures" CAV 2013.
- Itzhaky, Banerjee, Immerman, Lahav, Nanevski, Sagiv, "Modular Reasoning about Heap Paths via Effectively Propositional Formulas", POPL 2014


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- SAT was the first NP Complete problem, thus hard.


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- They provably aren't good on all instances, but they do extremely well in practice.
- Thus we have a general purpose problem solver.
- Very useful for checking the correctness of programs, automatically finding counter-example runs, and for synthesizing good code from specifications.


## Software Crisis

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- Thank you!


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