# **Dynamic Reasoning**

Neil Immerman

College of Information and Computer Sciences

**UMass Amherst** 

people.cs.umass.edu/~immerman/

Descriptive Complexity

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- Dichotomy

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- Computer Software: Crisis and Opportunity

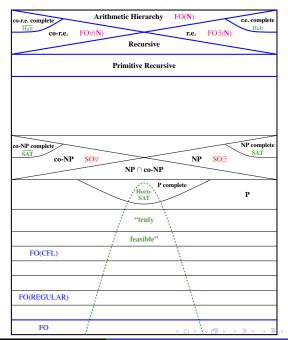
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Personal perspective



 $\bigcup_{k=1}^{\infty} \mathrm{DTIME}[n^k]$ 

P is a good mathematical wrapper for "truly feasible".

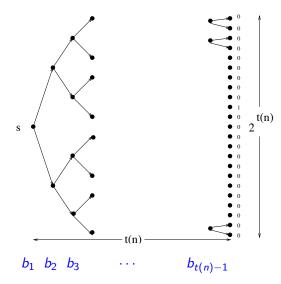


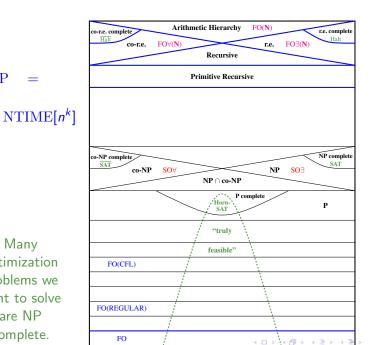


# NTIME[t(n)]: a mathematical fiction

input w

$$|w| = n$$





Many optimization problems we want to solve are NP complete.

NP

 $\infty$ 

k=1

Restrict attention to the complexity of computing individual bits of the output, i.e., **decision problems**.

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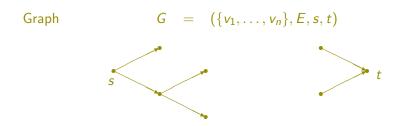
How hard is it to **check** if input has property S?

How rich a language do we need to **express** property *S*?

There is a constructive isomorphism between these two approaches.



# Interpret Input as Finite Logical Structure



Binary 
$$A_w = (\{p_1, ..., p_8\}, S)$$
  
String  $S = \{p_2, p_5, p_7, p_8\}$   
 $w = 01001011$ 

Vocabularies: 
$$\tau_g = (E^2, s, t)$$
,  $\tau_s = (S^1)$ 

#### First-Order Logic

**input symbols:** from  $\tau$ 

variables:  $x, y, z, \dots$ 

**boolean connectives:**  $\land, \lor, \neg$  **quantifiers:**  $\forall, \exists$ 

**numeric symbols:**  $=, \leq, +, \times, \min, \max$ 

$$\alpha \equiv \forall x \exists y (E(x, y)) \in \mathcal{L}(\tau_g)$$

$$\beta \equiv \exists x \forall y (x \leq y \land S(x)) \in \mathcal{L}(\tau_s)$$

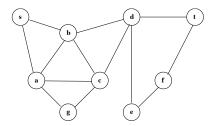
$$eta \equiv S(\min) \in \mathcal{L}( au_s)$$



# Second-Order Logic

$$\Phi_{3-\text{color}} \equiv \exists R^1 G^1 B^1 \forall x y ((R(x) \lor G(x) \lor B(x)) \land (E(x,y) \to (\neg(R(x) \land R(y)) \land \neg(G(x) \land G(y)))))$$

$$\land \neg(B(x) \land B(y)))))$$

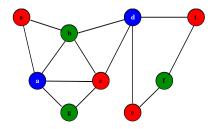


### Second-Order Logic

Fagin's Theorem:  $NP = SO\exists$ 

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$$\land \neg(B(x) \land B(y)))))$$



#### Addition is First-Order

$$Q_{+}: STRUC[\tau_{AB}] \to STRUC[\tau_{s}]$$

$$A \qquad a_{1} \quad a_{2} \quad \dots \quad a_{n-1} \quad a_{n}$$

$$B \qquad + \quad b_{1} \quad b_{2} \quad \dots \quad b_{n-1} \quad b_{n}$$

$$S \qquad S_{n-1} \quad S_{n}$$

#### Addition is First-Order

$$Q_+: \mathrm{STRUC}[\tau_{AB}] \to \mathrm{STRUC}[\tau_s]$$

$$C(i) \equiv (\exists j > i) \Big( A(j) \wedge B(j) \wedge (\forall k.j > k > i) (A(k) \vee B(k)) \Big)$$

#### Addition is First-Order

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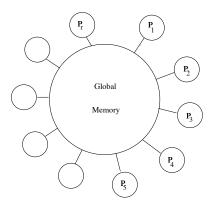
$$C(i) \equiv (\exists j > i) \Big( A(j) \wedge B(j) \wedge (\forall k.j > k > i) (A(k) \vee B(k)) \Big)$$

$$Q_{+}(i) \equiv A(i) \oplus B(i) \oplus C(i)$$

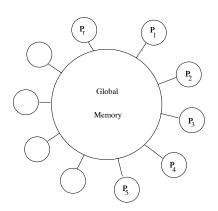


#### Parallel Machines:

 $CRAM[t(n)] = CRCW-PRAM-TIME[t(n)]-HARD[n^{O(1)}]$ 



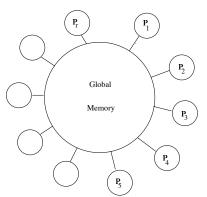
 $\mathsf{CRAM}[t(n)] = \mathsf{CRCW}\text{-}\mathsf{PRAM}\text{-}\mathsf{TIME}[t(n)]\text{-}\mathsf{HARD}[n^{O(1)}]$ Assume array  $A[x]: x = 1, \dots, r$  in memory.

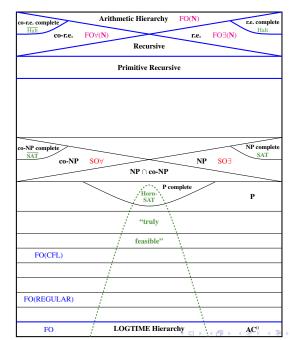


 $CRAM[t(n)] = CRCW-PRAM-TIME[t(n)]-HARD[n^{O(1)}]$ 

Assume array A[x]: x = 1, ..., r in memory.

 $\forall x(A(x)) \equiv \text{write}(1); \text{ proc } p_i : \text{if } (A[i] = 0) \text{ then } \text{write}(0)$ 





Logarithmic-Time Hierarchy

FO

CRAM[1]

 $AC^0$ 

$$\operatorname{CRAM}[t(n)] = \operatorname{concurrent}$$
 parallel random access machine; polynomial hardware, parallel time  $O(t(n))$ 

$$IND[t(n)] = first-order, depth t(n) inductive definitions$$

$$FO[t(n)] = t(n)$$
 repetitions of a block of restricted quantifiers:

$$QB = [(Q_1x_1.M_1)\cdots(Q_kx_k.M_k)]; M_i$$
 quantifier-free

$$\varphi_n = \underbrace{[QB][QB] \cdots [QB]}_{t(n)} M_0$$

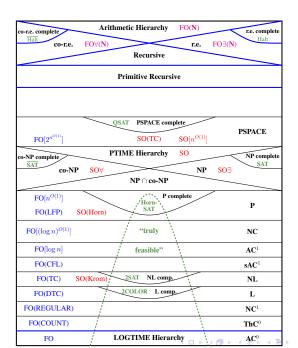
# parallel time = inductive depth = QB iteration

**Thm:** For all constructible, polynomially bounded t(n),

$$\mathrm{CRAM}[t(n)] \ = \ \mathrm{IND}[t(n)] \ = \ \mathrm{FO}[t(n)]$$

**Thm:** For all t(n), even beyond polynomial,

$$CRAM[t(n)] = FO[t(n)]$$



For t(n) poly bdd,

CRAM[t(n)]

=

 $\mathrm{IND}[t(n)]$ 

=

FO[t(n)]

# Recent Breakthroughs in Descriptive Complexity

**Theorem** [Ben Rossman] Any first-order formula with any numeric relations  $(\leq, +, \times, ...)$  that means "I have a clique of size k" must have at least k/4 variables.

- Creative new proof idea using Håstad's Switching Lemma gives the essentially optimal bound.
- First lower bound of its kind for number of variables with ordering.
- ▶ This lower bound is for a fixed formula, if it were for a sequence of polynomially-sized formulas, it would show that  $CLIQUE \not\in P$  and thus  $P \neq NP$ .

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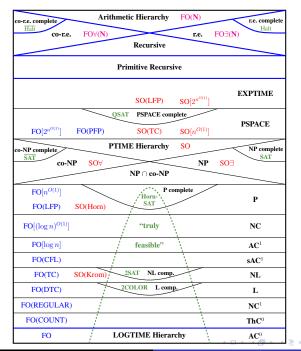
**Theorem** [Martin Grohe] Fixed-Point Logic with Counting captures Polynomial Time on all classes of graphs with excluded minors.

Grohe proves that for every class of graphs with excluded minors, there is a constant k such that two graphs of the class are isomorphic iff they agree on all k-variable formulas in fixed-point logic with counting.

Thus every class of graphs with excluded minors admits the same general polynomial time canonization algorithm: we're isomorphic iff we agree on all formulas in  $C_k$  and in particular, you are isomorphic to me iff your  $C_k$  canonical description is equal to mine.

See: "The Nature and Power of Fixed-Point Logic with Counting" by Anuj Dawar in SigLog Newsletter.





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## **Dichotomy**

- "Natural" Computational Problems Tend to be Complete for Important Complexity Classes
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- Not true for "unnatural problems": Ladner's Delayed Diagonalization
- Schaefer; Feder-Vardi: CSP Dichotomy Conjecture
- Tremendous progress using Universal Algebra. (Solved for domains of size 2 and 3, and for undirected graphs.) See: "Constraint Satisfaction Problem and Universal Algebra" by Libor Barto in SigLog Newsletter.



#### **Static**

- 1. Read entire input
- 2. Compute boolean query **Q**(input)
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- 4. What additional information should we maintain? auxiliary data structure



# Dynamic (Incremental) Applications

- Databases
- ► LaTexing a file
- Performing a calculation
- Processing a visual scene
- Understanding a natural language
- Verifying a circuit
- Verifying and compiling a program
- Surviving in the wild

Current Database: S	Request	Auxiliary Data: b
0000000		0

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0000000	0	
	ins(3,S)	

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0000000		0
0010000	<b>ins</b> (3,S)	1

Current Database: S	Request	Auxiliary Data: b
0000000		0
0010000	ins(3,S)	1
	<b>ins</b> (7,S)	

Current Database: S	Request	Auxiliary Data: b
0000000		0
0010000	<b>ins</b> (3,S)	1
0010001	<b>ins</b> (7,S)	0

Current Database: S	Request	Auxiliary Data: b
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#### **Parity**

Does binary string w have an odd number of 1's?

▶ Static: TIME[n], FO[ $\Omega(\log n / \log \log n)$ ]

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#### **REACH**<sub>u</sub>

- ▶ Is t reachable from s in undirected graph G?
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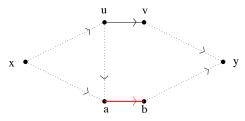
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Minimum Spanning Trees, k-edge connectivity, ...

Fact: [Dong & Su] REACH(acyclic)  $\in$  DynFO ins(a, b, E) :  $P'(x, y) \equiv P(x, y) \lor (P(x, a) \land P(b, y))$  del(a, b, E):



$$P'(x,y) \equiv P(x,y) \wedge \left[ \neg (P(x,a) \wedge P(b,y)) \right.$$
$$\vee (\exists uv) (P(x,u) \wedge E(u,v) \wedge P(v,y) \right.$$
$$\wedge P(u,a) \wedge \neg P(v,a) \wedge (a \neq u \vee b \neq v)) \right]$$

## **REACHABILITY Problems**

REACH = 
$$\{G \mid G \text{ directed, } s \xrightarrow{\star} t\}$$
 NL  
REACH<sub>d</sub> =  $\{G \mid G \text{ directed, outdegree} \leq 1 s \xrightarrow{\star} t\}$  L  
REACH<sub>u</sub> =  $\{G \mid G \text{ undirected, } s \xrightarrow{\star} t\}$  L  
REACH<sub>a</sub> =  $\{G \mid G \text{ alternating, } s \xrightarrow{\star} t\}$  P

## Facts about dynamic REACHABILITY Problems:

Dyn-REACH(acyclic)	$\in$	Dyn-FO	[DS]
$\operatorname{Dyn-REACH}_d$	$\in$	Dyn-QF	[H]
$\operatorname{Dyn-REACH}_u$	$\in$	Dyn-FO	[PI]
Dyn-REACH	$\in$	Dyn-FO(COUNT)	[H]
$\text{Dyn-PAD}(\text{REACH}_a)$	$\in$	Dyn-FO	[PI]

## **Exciting New Result**

#### Reachability is in DynFO

by Samir Datta, Raghav Kulkarni, Anish Mukherjee, Thomas Schwentick and Thomas Zeume

http://arxiv.org/abs/1502.07467

They show that Matrix Rank is in DynFO and REACH reduces to Matrix Rank.

Thm. 1 [Hesse] Reachability of functional DAG is in DynQF.

**proof:** Maintain E,  $E^*$ , D (outdegree = 1).

**Insert** E(i,j): (ignore if adding edge violates outdegree or acyclicity)

$$E'(x,y) \equiv E(x,y) \lor (x = i \land y = j)$$

$$D'(x) \equiv D(x) \lor x = i$$

$$E^{*'}(x,y) \equiv E^{*}(x,y) \lor (E^{*}(x,i) \land E^{*}(j,y))$$

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## **Delete** E(i,j):

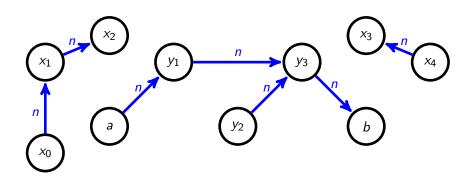
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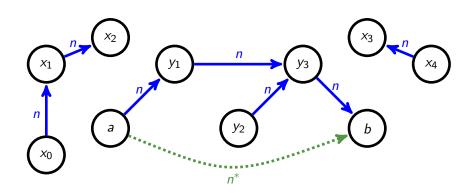
## Dynamic Reasoning

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However reasoning about reachability in general is **undecidable**.

#### Ideas:

- Can express tilings and thus runs of Turing Machines.
- ► Even worse, can express **finite path** and thus **finite** and thus **standard natural numbers**. Thus FO(TC) is as hard as the Arithmetic Hierarchy [Avron].

For the time being, let's restrict ourselves to acyclic fields which thus also generate a linear ordering of all points reachable from a given point.

acyclic 
$$\equiv \forall xy (n^*(x,y) \land n^*(y,x) \rightarrow x = y)$$
  
transitive  $\equiv \forall xyz (n^*(x,y) \land n^*(y,z) \rightarrow n^*(x,z)))$   
linear  $\equiv \forall xyz (n^*(x,y) \land n^*(x,z) \rightarrow n^*(y,z) \lor n^*(z,y))$ 

# Effectively-Propositional Reasoning about Reachability in Linked Data Structures

- ► Automatically transform a program manipulating linked lists to an ∀∃ correctness condition.
- ▶ Using Hesse's dynQF algorithm for  $REACH_d$ , is that these  $\forall \exists$  formulas are closed under weakest precondition.
- Using acyclic, transitive and linear axioms, the negation of the correctness condition is equi-satisfiable with a propositional formula.
- use a SAT solver to automatically prove correctness or find counter-example runs, typically in under 3 seconds per program.

Thm. 2 [Hesse] Reachability of functional graphs is in DynQF.

**proof idea:** If adding an edge, e, would create a cycle, then we maintain relation P – the path relation without the edge completing the cycle – as well as  $E^*$ , E and D.

Surprisingly this can all be maintained via quantifier-free formulas, without remembering which edges we are leaving out in computing P.

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Using Thm. 2, the above methodology has been extended to cyclic deterministic graphs.

- ▶ Itzhaky, Banerjee, Immerman, Aleks Nanevski, Sagiv, "Effectively-Propositional Reasoning About Reachability in Linked Data Structures" CAV 2013.
- ▶ Itzhaky, Banerjee, Immerman, Lahav, Nanevski, Sagiv, "Modular Reasoning about Heap Paths via Effectively Propositional Formulas", POPL 2014

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- They provably aren't good on all instances, but they do extremely well in practice.
- ▶ Thus we have a general purpose problem solver.
- Very useful for checking the correctness of programs, automatically finding counter-example runs, and for synthesizing good code from specifications.

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- ► Thank you!

