Descriptive Complexity: Survey and Recent Progress

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- Descriptive Complexity
- Dichotomy

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- Descriptive Complexity
- Dichotomy
- Dynamic Complexity

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- Descriptive Complexity
- Dichotomy
- Dynamic Complexity
- SAT Solvers

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- Computer Software: Crisis and Opportunity

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Personal perspective

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Descriptive Complexity

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NTIME[t(n)]: a mathematical fiction

input w





optimization problems we want to solve



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Query
$$q_1 q_2 \cdots q_n$$
 \mapsto Answer
 $a_1 a_2 \cdots a_i \cdots a_m$

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How hard is it to **check** if input has property *S* ?

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How hard is it to **check** if input has property *S* ?

How rich a language do we need to **express** property *S*?

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How hard is it to **check** if input has property *S* ?

How rich a language do we need to express property S?

There is a constructive isomorphism between these two approaches.

Interpret Input as Finite Logical Structure



Binary $A_w = (\{p_1, \dots, p_8\}, S^{A_w} = \{p_2, p_5, p_7, p_8\})$ String w = 01001011

Relational Database $D = (U, R_1^D, \dots, R_k^D)$

Vocabularies: $\tau_g = (E^2, s, t), \quad \tau_s = (S^1), \quad \tau_d = (R_1^{a_1}, \dots, R_k^{a_k})$

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First-Order Logic

input symbols:from τ variables: x, y, z, \ldots boolean connectives: \wedge, \lor, \neg quantifiers: \forall, \exists numeric symbols: $=, \leq, +, \times, \min, max$

- $\alpha \equiv \forall x \exists y (E(x, y)) \in \mathcal{L}(\tau_g)$
- $\beta \equiv \exists x \forall y (x \leq y \land S(x)) \in \mathcal{L}(\tau_s)$
- $\beta \equiv S(\min) \in \mathcal{L}(\tau_s)$

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$\Phi_{3-\text{color}} \equiv \exists \mathbf{R}^1 G^1 \mathbf{B}^1 \forall x \, y \, ((\mathbf{R}(x) \lor G(x) \lor \mathbf{B}(x)) \land \\ (\mathbf{E}(x, y) \to (\neg(\mathbf{R}(x) \land \mathbf{R}(y)) \land \neg(G(x) \land G(y)) \\ \land \neg(\mathbf{B}(x) \land \mathbf{B}(y)))))$



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Second-Order Logic

Fagin's Theorem: NP = $SO\exists$

 $\Phi_{3-\text{color}} \equiv \exists \mathbf{R}^1 G^1 \mathbf{B}^1 \forall x \, y \, ((\mathbf{R}(x) \lor G(x) \lor \mathbf{B}(x)) \land (\mathbf{E}(x, y) \to (\neg(\mathbf{R}(x) \land \mathbf{R}(y)) \land \neg(G(x) \land G(y)) \land \neg(\mathbf{B}(x) \land \mathbf{B}(y)))))$



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Addition is First-Order

 $Q_+: \mathrm{STRUC}[\tau_{AB}] \to \mathrm{STRUC}[\tau_s]$

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$$C(i) \equiv (\exists j > i) \Big(A(j) \land B(j) \land (\forall k.j > k > i) (A(k) \lor B(k)) \Big)$$

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 $Q_+(i) \equiv A(i) \oplus B(i) \oplus C(i)$

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Parallel Machines:

$CRAM[t(n)] = CRCW-PRAM-TIME[t(n)]-HARD[n^{O(1)}]$



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Quantifiers are Parallel

 $CRAM[t(n)] = CRCW-PRAM-TIME[t(n)]-HARD[n^{O(1)}]$ Assume array A[x] : x = 1, ..., r in memory.



Parallel Machines:

Quantifiers are Parallel

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 $CRAM[t(n)] = CRCW-PRAM-TIME[t(n)]-HARD[n^{O(1)}]$ Assume array A[x] : x = 1, ..., r in memory.

 $\forall x(A(x)) \equiv \text{write}(1); \text{ proc } p_i : \text{if } (A[i] = 0) \text{ then write}(0)$





Descriptive Complexity

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CRAM[t(n)] = concurrent parallel random access machine;polynomial hardware, parallel time <math>O(t(n))

IND[t(n)] = first-order, depth t(n) inductive definitions

FO[t(n)] = t(n) repetitions of a block of restricted quantifiers:

$$QB = [(Q_1x_1.M_1)\cdots(Q_kx_k.M_k)]; M_i$$
 quantifier-free

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$$\varphi_n = [QB][QB] \cdots [QB] M_0$$

 $t(n)$

parallel time = inductive depth = QB iteration

Thm: For all constructible, polynomially bounded t(n),

 $\operatorname{CRAM}[t(n)] = \operatorname{IND}[t(n)] = \operatorname{FO}[t(n)]$

Thm: For all t(n), even beyond polynomial,

 $\operatorname{CRAM}[t(n)] = \operatorname{FO}[t(n)]$

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Descriptive Complexity

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Theorem [Ben Rossman] Any first-order formula with any numeric relations $(\leq, +, \times, ...)$ that means "I have a clique of size k" must have at least k/4 variables.

- Creative new proof idea using Håstad's Switching Lemma gives the essentially optimal bound.
- First lower bound of its kind for number of variables with ordering.
- ▶ This lower bound is for a fixed formula, if it were for a sequence of polynomially-sized formulas, it would show that $CLIQUE \notin P$ and thus $P \neq NP$.

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Theorem [Martin Grohe] Fixed-Point Logic with Counting captures Polynomial Time on all classes of graphs with excluded minors.

Grohe proves that for every class of graphs with excluded minors, there is a constant k such that two graphs of the class are isomorphic iff they agree on all k-variable formulas in fixed-point logic with counting.

Thus every class of graphs with excluded minors admits the same general polynomial time canonization algorithm: we're isomorphic iff we agree on all formulas in C_k and in particular, you are isomorphic to me iff your C_k canonical description is equal to mine.

See: "The Nature and Power of Fixed-Point Logic with Counting" by Anuj Dawar in *SigLog Newsletter*.

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 "Natural" Computational Problems Tend to be Complete for Important Complexity Classes

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- Isomorphism Theorem: only one such problem in each class: small handful of naturally occuring decision problems!

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- Schaefer; Feder-Vardi: CSP Dichotomy Conjecture
- "Natural" Computational Problems Tend to be Complete for Important Complexity Classes
- Isomorphism Theorem: only one such problem in each class: small handful of naturally occuring decision problems!
- Not true for "unnatural problems": Ladner's Delayed Diagonalization
- Schaefer; Feder-Vardi: CSP Dichotomy Conjecture
- Tremendous progress using Universal Algebra. (Solved for domains of size 2 and 3, and for undirected graphs.)
 See: "Constraint Satisfaction Problem and Universal Algebra" by Libor Barto in SigLog Newsletter.

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Static

- 1. Read entire input
- 2. Compute boolean query $\mathbf{Q}(input)$
- 3. Classic Complexity Classes are static: FO, NC, P, NP, ...

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Dynamic

- 1. Long series of Inserts, Deletes, Changes, and, Queries
- 2. On **query**, very quickly compute **Q**(current database)
- 3. Dynamic Complexity Classes: Dyn-FO, Dyn-NC

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Dynamic

- 1. Long series of Inserts, Deletes, Changes, and, Queries
- 2. On **query**, very quickly compute **Q**(current database)
- 3. Dynamic Complexity Classes: Dyn-FO, Dyn-NC
- 4. What additional information should we maintain? auxiliary data structure

Dynamic (Incremental) Applications

Databases

- LaTexing a file
- Performing a calculation
- Processing a visual scene
- Understanding a natural language
- Verifying a circuit
- Verifying and compiling a program
- Surviving in the wild



Current Database: S	Request	Auxiliary Data: b
0000000		0

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Current Database: S	Request	Auxiliary Data: b
0000000		0
	ins(3,S)	



Current Database: S	Request	Auxiliary Data: b
0000000		0
0010000	ins(3,S)	1



Current Database: S	Request	Auxiliary Data: b
0000000		0
0010000	ins(3,S)	1
	ins(7,S)	



Current Database: S	Request	Auxiliary Data: b
0000000		0
0010000	ins(3,S)	1
0010001	ins(7,S)	0



Current Database: S	Request	Auxiliary Data: b
0000000		0
0010000	ins(3,S)	1
0010001	ins(7,S)	0
	del (3,S)	



Current Database: S	Request	Auxiliary Data: b
0000000		0
0010000	ins(3,S)	1
0010001	ins(7,S)	0
0000001	del (3,S)	1

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0000000		0
0010000	ins(3,S)	1
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0000001	del(3,S)	1

- Does binary string w have an odd number of 1's?
- Static: TIME[n], FO[$\Omega(\log n / \log \log n)$]
- Dynamic: Dyn-TIME[1], Dyn-FO

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Minimum Spanning Trees, k-edge connectivity, ...

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Fact: [Dong & Su] REACH(acyclic) \in DynFO ins $(a, b, E) : P'(x, y) \equiv P(x, y) \lor (P(x, a) \land P(b, y))$ del(a, b, E):



$$P'(x,y) \equiv P(x,y) \land \left[\neg (P(x,a) \land P(b,y)) \\ \lor (\exists uv) (P(x,u) \land E(u,v) \land P(v,y) \\ \land P(u,a) \land \neg P(v,a) \land (a \neq u \lor b \neq v))\right]$$

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Reachability is in DynFO

by Samir Datta, Raghav Kulkarni, Anish Mukherjee, Thomas Schwentick and Thomas Zeume

http://arxiv.org/abs/1502.07467

They show that Matrix Rank is in DynFO and REACH reduces to Matrix Rank.

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Thm. 1 [Hesse] Reachability of functional DAG is in DynQF.

proof: Maintain E, E^* , D (outdegree = 1).

Insert E(i, j): (ignore if adding edge violates outdegree or acyclicity)

$$E'(x,y) \equiv E(x,y) \lor (x = i \land y = j)$$

$$D'(x) \equiv D(x) \lor x = i$$

$$E^{*'}(x,y) \equiv E^{*}(x,y) \lor (E^{*}(x,i) \land E^{*}(j,y))$$

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$$E^{*'}(x,y) \equiv E^{*}(x,y) \lor (E^{*}(x,i) \land E^{*}(j,y))$$

Delete E(i,j):

$$E'(x,y) \equiv E(x,y) \land (x \neq i \lor y \neq j)$$

$$D'(x) \equiv D(x) \land (x \neq i \lor \neg E(i,j))$$

$$E^{*'}(x,y) \equiv E^{*}(x,y) \land \neg (E^{*}(x,i) \land E(i,j) \land E^{*}(j,y))$$

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Dynamic Reasoning

Reasoning About reachability – can we get to *b* from *a* by following a sequence of pointers – is **crucial for proving that programs meet their specifications**.



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Reasoning About reachability – can we get to *b* from *a* by following a sequence of pointers – is **crucial for proving that programs meet their specifications**.



However reasoning about reachability in general is **undecidable**.

Ideas:

- Can express tilings and thus runs of Turing Machines.
- Even worse, can express finite path and thus finite and thus standard natural numbers. Thus FO(TC) is as hard as the Arithmetic Hierarchy [Avron].

For the time being, let's restrict ourselves to acyclic fields which thus also generate a linear ordering of all points reachable from a given point.

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Effectively-Propositional Reasoning about Reachability in Linked Data Structures

- ► Automatically transform a program manipulating linked lists to an ∀∃ correctness condition.
- ► Using Hesse's dynQF algorithm for REACH_d, is that these ∀∃ formulas are closed under weakest precondition.
- Using acyclic, transitive and linear axioms, the negation of the correctness condition is equi-satisfiable with a propositional formula.
- use a SAT solver to automatically prove correctness or find counter-example runs, typically in under 3 seconds per program.

Thm. 2 [Hesse] Reachability of functional graphs is in DynQF.

proof idea: If adding an edge, e, would create a cycle, then we maintain relation P – the path relation without the edge completing the cycle – as well as E^* , E and D.

Surprisingly this can all be maintained via quantifier-free formulas, without remembering which edges we are leaving out in computing *P*.

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Using Thm. 2, the above methodology has been extended to cyclic deterministic graphs.

- Itzhaky, Banerjee, Immerman, Aleks Nanevski, Sagiv, "Effectively-Propositional Reasoning About Reachability in Linked Data Structures" CAV 2013.
- Itzhaky, Banerjee, Immerman, Lahav, Nanevski, Sagiv, "Modular Reasoning about Heap Paths via Effectively Propositional Formulas", POPL 2014

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SAT was the first NP Complete problem, thus hard.

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- Through amazing increases of computer speed and memory, plus terrific engineering and algorithmic ideas – clause learning, and good heuristics, SAT solvers are typically incredibly fast – seconds on formulas with a million variables.

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- They provably aren't good on all instances, but they do extremely well in practice.
- Thus we have a general purpose problem solver.
- Very useful for checking the correctness of programs, automatically finding counter-example runs, and for synthesizing good code from specifications.

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Thank you!

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