## Classification \& Information Theory Lecture \#5

Introduction to Natural Language Processing CMPSCI 585, Fall 2004
University of Massachusetts Amherst


Aron Culotta

Slides courtesy of Andrew McCallum


## Recipe for Solving a NLP Task Statistically

1) Data: Notation, representation
2) Problem: Write down the problem in notation
3) Model: Make some assumptions, define a parametric model
4) Inference: How to search through possible answers to find the best one
5) Learning: How to estimate parameters
6) Implementation: Engineering considerations for an efficient implementation

## (Engineering) Components of a

 Naïve Bayes Document Classifier- Split documents into training and testing
- Cycle through all documents in each class
- Tokenize the character stream into words
- Count occurrences of each word in each class
- Estimate $\mathrm{P}(\mathrm{w} \mid \mathrm{c})$ by a ratio of counts (+1 prior)
- For each test document, calculate $P(c \mid d)$ for each class
- Record predicted (and true) class, and keep accuracy statistics


## A Probabilistic Approach to Classification: <br> "Naïve Bayes"

Pick the most probable class, given the evidence:
$c^{*}=\arg \max _{c_{j}} \operatorname{Pr}\left(c_{j} \mid d\right)$

$$
\begin{aligned}
& c_{j} \text { - a class (like "Planning") } \\
& d \text { - a document (like "language intelligence proof...") }
\end{aligned}
$$

## Bayes Rule:

"Naïve Bayes":
$\operatorname{Pr}\left(c_{j} \mid d\right)=\frac{\operatorname{Pr}\left(c_{j}\right) \operatorname{Pr}\left(d \mid c_{j}\right)}{\operatorname{Pr}(d)}$

$w_{d_{i}}$ - the $i$ th word in $d$ (like "proof")

Parameter Estimation in Naïve Bayes
Estimate of $\mathrm{P}(\mathrm{c})$

$$
P\left(c_{j}\right)=\frac{1+\operatorname{Count}\left(d \in c_{j}\right)}{|C|+\sum_{k} \operatorname{Count}\left(d \in c_{k}\right)}
$$

Estimate of $\mathrm{P}(\mathrm{w} \mid \mathrm{c})$

$$
\hat{P}\left(w_{i} \mid c_{j}\right)=\frac{1+\sum_{d_{k} \in c_{j}} \operatorname{Count}\left(w_{i}, d_{k}\right)}{|V|+\sum_{i=1}^{W \mid} \sum_{d_{k} \in c_{j}} \operatorname{Count}\left(w_{i}, d_{k}\right)}
$$

Programming Assignment 2 Help
Small number!
$\operatorname{Pr}\left(c_{j} \mid d\right) \propto \operatorname{Pr}\left(c_{j}\right) \prod_{i=1}^{m / 2} \operatorname{Pr}\left(w_{d_{i}} c_{j}\right)$
$\log \left(\operatorname{Pr}\left(c_{j} \mid d\right)\right) \propto \log \left(P\left(r\left(c_{j}\right)\right)+\sum_{i=1}^{|d|} \log \left(\operatorname{Pr}\left(w_{d_{i}} \mid c_{j}\right)\right)\right.$
-To get back to $\operatorname{Pr}\left(c_{j} \mid d\right)$

- Subtract a constant to make all positive - $\exp ()$

| Common words in Tom Sawyer <br> (71,370 words) |  |  |
| :---: | :---: | :---: |
| Word | Freg | Use |
| the | 3332 | determiner (article) |
| and | 2972 | conjunction |
| a | 1775 | determiner |
| to | 1725 | preposition, verbal infinitive marker |
| of | 1440 | preposition |
| was | 1161 | auxiliary verb |
| it | 1027 | (personal/expletive) pronoun |
| in | 906 | preposition |
| that | 877 | complementizer, demonstrative |
| he | 877 | (personal) pronoun |
| 1 | 783 | (personal) pronoun |
| his | 772 | (possessive) pronoun |
| you | 686 | (personal) pronoun |
| Tom | 679 | proper noun |
| with | 642 | preposition |

Frequencies of frequencies in Tom Sawyer

| Ziph's law Tom Sawyer |  |  |  |
| :---: | :---: | :---: | :---: |
| Word | $\underset{\text { (f) }}{\text { Freq. }}$ | ${ }_{\text {(r) }}^{\text {Rank }}$ | ${ }^{*} \times$ |
| the | ${ }^{3332}$ | 1 | ${ }_{5332}$ |
| ${ }_{a}^{\text {and }}$ | 2972 1775 | ${ }_{3}^{2}$ | ${ }_{52944}^{5935}$ |
| he | 877 | 10 | 8770 |
| but | 710 204 | 20 | 8400 8820 |
| be | ${ }_{222}^{294}$ | 30 40 | 8820 8880 |
| one | 172 | 50 | 8800 |
| about | 158 | 60 | 9480 |
| more | ${ }^{138}$ | ${ }^{60}$ | 9480 |
| never Oh | 124 | 80 | 9920 |
| Oh | 116 104 | ${ }_{100}^{90}$ | 10440 10400 |


| Ziph's law Tom Sawyer |  |  |  |
| :---: | :---: | :---: | :---: |
| Word | $\underset{\substack{\text { freq. } \\ \text { (f) }}}{ }$ | $\begin{aligned} & \text { Rank } \\ & (\mathrm{r}) \end{aligned}$ | ${ }^{* *} \times$ |
| turned | 51 | 200 | 10200 |
| youtl | 30 21 | 300 400 | 9000 8400 |
| comes | 16 | 500 | 8000 |
| group | 13 | 600 | 7800 |
| ${ }_{\substack{\text { lead } \\ \text { friends }}}^{\text {lem }}$ | 11 10 | 700 800 | 7700 8000 |
| begin | 9 | 900 | 8100 |
| ${ }_{\text {famil }}$ | ${ }_{4}^{8}$ | 1000 | 8000 8000 |
| brushed sins |  | 2000 3000 | 8000 6000 |
| Could | 2 | 4000 | 8000 |
| Applausive | 1 | 8000 | 8000 |

Zipf's law
$f \propto \frac{1}{r}$
In other words, there is a constant, k , such that
$f \cdot r=k$


## What is Information?

- "The sun will come up tomorrow."
- "Greenspan was shot and killed this morning."


## Efficient Encoding

- I have a 8-sided die. How many bits do I need to tell you what face I just rolled?
- My 8-sided die is unfair $-P(1)=0.5, P(2)=0.125, P(3)=\ldots=P(8)=0.0625$



## Entropy (of a Random Variable)

- Average length of message needed to transmit the outcome of the random variable.
- First used in:
- Data compression
- Transmission rates over noisy channel


## "Coding" Interpretation of Entropy

- Given some distribution over events $\mathrm{P}(\mathrm{X}) \ldots$
- What is the average number of bits needed to encode a message (a event, string, sequence)
- = Entropy of $\mathrm{P}(\mathrm{X})$ :

$$
H(p(X))=-\sum_{x \in X} p(x) \log _{2}(p(x))
$$

- Notation: $\mathrm{H}(\mathrm{X})=\mathrm{H}_{\mathrm{p}}(\mathrm{X})=\mathrm{H}(\mathrm{p})=\mathrm{H}_{\mathrm{X}}(\mathrm{p})=\mathrm{H}\left(\mathrm{p}_{\mathrm{X}}\right)$

What is the entropy of a fair coin? A fair 32-sided die?
What is the entropy of an unfair coin that always comes up heads?
What is the entropy of an unfair 6 -sided die that always $\{1,2\}$ Upper and lower bound? (Prove lower bound?)


## Entropy, intuitively

- High entropy ~ "chaos", fuzziness, opposite of order
- Comes from physics:
- Entropy does not go down unless energy is used
- Measure of uncertainty
- High entropy: a lot of uncertainty about the outcome, uniform distribution over outcomes
- Low entropy: high certainty about the outcome


## Claude Shannon



- Claude Shannon 1916-2001
Creator of Information Theory
- Lays the foundation for implementing logic in digital circuits as part of his Masters Thesis! (1939)
- "A Mathematical Theory of Communication" (1948)


## Joint Entropy and Conditional Entropy

- Two random variables: X (space W), Y (Y)
- Joint entropy
- no big deal: $(X, Y)$ considered a single event:
$H(X, Y)=-S_{x \in w} S_{y \in Y} p(x, y) \log _{2} p(x, y)$
- Conditional entropy
$H(X \mid Y)=-S_{x \in W} S_{y \in Y} p(x, y) \log _{2} p(x \mid y)$
- recall that $\mathrm{H}(\mathrm{X})=\mathrm{E}\left[-\log _{2}(\mathrm{p}(\mathrm{x}))\right]$
(weighted average, and weights are not conditional)
- How much extra information you need to supply to transmit X given that the other person knows $Y$.

Conditional Entropy (another way)
$H(Y \mid X)=\sum_{x} p(x) H(Y \mid X=x)$
$=\sum_{x} p(x)\left(-\sum_{y} p(y \mid x) \log _{2}(p(y \mid x))\right.$
$=-\sum_{x} \sum_{y} p(x) p(y \mid x) \log _{2}(p(y \mid x))$
$=-\sum_{x} \sum_{y} p(x, y) \log _{2}(p(y \mid x))$

## Chain Rule for Entropy

- Since, like random variables, entropy is based on an expectation..
$H(X, Y)=H(X \mid Y)+H(X)$
$H(X, Y)=H(Y \mid X)+H(Y)$


## Cross Entropy

- What happens when you use a code that is sub-optimal for your event distribution?
- I created my code to be efficient for a fair 8-sided die.
- But the coin is unfair and always gives 1 or 2 uniformly.
- How many bits on average for the optimal code? How many bits on average for the sub-optimal code?

$$
H(p, q)=-\sum_{x \in X} p(x) \log _{2}(q(x))
$$

## KL Divergence

- What are the average number of bits that are wasted by encoding events from distribution $p$ using distribution $q$ ?

$$
\begin{aligned}
D(p & \| q)=H(p, q)-H(p) \\
& =-\sum_{x \in X} p(x) \log _{2}(q(x))+\sum_{x \in X} p(x) \log _{2}(p(x)) \\
& =\sum_{x \in X} p(x) \log _{2}\left(\frac{p(x)}{q(x)}\right)
\end{aligned}
$$

A sort of "distance" between distributions $p$ and $q$, but It is not symmetric!
It does not satisfy the triangle inequality!

## Mutual Information

- Recall: $H(X)=$ average \# bits for me to tell you which event occurred from distribution P(X)
- Now, first I tell you event $y \in Y, H(X \mid Y)=$ average \# bits necessary to tell you which event occurred from distribution $P(X)$ ?
- By how many bits does knowledge of $Y$ lower the entropy of $X$ ?
$I(X ; Y)=H(X)-H(X \mid Y)$
$=H(X)+H(Y)-H(X, Y)$
$=\sum_{x} p(x) \log _{2} \frac{1}{p(x)}+\sum_{y} p(y) \log _{2} \frac{1}{p(y)}-\sum_{x, y} p(x, y) \log _{2} p(x, y)$
$=\sum_{x, y} p(x, y) \log _{2} \frac{p(x, y)}{p(x) p(y)}$


## Mutual Information

- Symmetric, non-negative.
- Measure of independence.
- $I(X ; Y)=0$ when $X$ and $Y$ are independent
$-I(X ; Y)$ grows both with degree of dependence and entropy of the variables
- Sometimes also called "information gain"
- Used often in NLP
- clustering words
- word sense disambiguation
- feature selection...


## Pointwise Mutual Information

- Previously measuring mutual information between two random variables.
- Could also measure mutual information between two events

$$
I(x, y)=\log \frac{p(x, y)}{p(x) p(y)}
$$

