#### CMPSCI 611: Advanced Algorithms Lecture 4: Greedy Algorithms and Matroids

Andrew McGregor

Last Compiled: February 13, 2024

"An algorithm that finds a solution by adding elements one by one, where each element that is added is the best current choice without regard to the future consequences of this choice."

# Greedy Algorithms Overview

"An algorithm that finds a solution by adding elements one by one, where each element that is added is the best current choice without regard to the future consequences of this choice."

- Minimum Spanning Tree and Kruskal's algorithm
- Matroids and Subset Systems
- Bipartite Matching and Intersections of Matroids
- Union-Find Data Structure

## Minimum Spanning Tree and Kruskal's Algorithm

**Problem:** Given an undirected, connected graph (V, E) with edge weights find the min-weight subset  $E' \subset E$  such that the graph (V, E') is acyclic and connected, i.e., a min-weight spanning tree (MST).

Throughout this class we'll assume all edge weights are distinct although everything generalizes to when some weights are the same.

## Minimum Spanning Tree and Kruskal's Algorithm

**Problem:** Given an undirected, connected graph (V, E) with edge weights find the min-weight subset  $E' \subset E$  such that the graph (V, E') is acyclic and connected, i.e., a min-weight spanning tree (MST).

Throughout this class we'll assume all edge weights are distinct although everything generalizes to when some weights are the same.

### Algorithm (Kruskal)

- 1. Sort edges by increasing weight
- 2.  $F = \emptyset$
- 3. Until F is a spanning tree of G
  - 3.1 Get the next edge e
  - 3.2 If F + e is acyclic then F = F + e

# Minimum Spanning Tree and Kruskal's Algorithm

Problem: Given an undirected, connected graph (V, E) with edge weights find the min-weight subset  $E' \subset E$  such that the graph (V, E') is acyclic and connected, i.e., a min-weight spanning tree (MST).

Throughout this class we'll assume all edge weights are distinct although everything generalizes to when some weights are the same.

### Algorithm (Kruskal)

1. Sort edges by increasing weight

2. 
$$F = \emptyset$$

- 3.1 Get the next edge e
- 3.2 If F + e is acyclic then F = F + e

The algorithm produces a tree because a) it never completes a cycle so end result is acyclic and b) it is connected since for any cut, algorithm adds at least the first edge it encounters across this cut.

Implementation: Maintain an array A with an entry for each  $v \in V$  that indicates which connected component it belongs to.

Implementation: Maintain an array A with an entry for each  $v \in V$  that indicates which connected component it belongs to.

• Initially 
$$A[i] = i$$
 for  $i = 1$  to  $|V|$ .

Implementation: Maintain an array A with an entry for each  $v \in V$  that indicates which connected component it belongs to.

- Initially A[i] = i for i = 1 to |V|.
- When edge  $(v_i, v_j)$  is processed:
  - If  $A[i] \neq A[j]$ , add  $(v_i, v_j)$  to F
  - Replace array entries equal to max(A[i], A[j]) by min(A[i], A[j])

Implementation: Maintain an array A with an entry for each  $v \in V$  that indicates which connected component it belongs to.

- Initially A[i] = i for i = 1 to |V|.
- When edge  $(v_i, v_j)$  is processed:
  - If  $A[i] \neq A[j]$ , add  $(v_i, v_j)$  to F
  - Replace array entries equal to max(A[i], A[j]) by min(A[i], A[j])

#### Running Time:

Sorting:  $O(|E| \log |E|)$ 

Implementation: Maintain an array A with an entry for each  $v \in V$  that indicates which connected component it belongs to.

- Initially A[i] = i for i = 1 to |V|.
- When edge  $(v_i, v_j)$  is processed:
  - If  $A[i] \neq A[j]$ , add  $(v_i, v_j)$  to F
  - Replace array entries equal to max(A[i], A[j]) by min(A[i], A[j])

#### Running Time:

- Sorting:  $O(|E|\log|E|)$
- Checking if acyclic: |E| checks and each is O(1) time.

Implementation: Maintain an array A with an entry for each  $v \in V$  that indicates which connected component it belongs to.

- Initially A[i] = i for i = 1 to |V|.
- When edge  $(v_i, v_j)$  is processed:
  - If  $A[i] \neq A[j]$ , add  $(v_i, v_j)$  to F
  - Replace array entries equal to max(A[i], A[j]) by min(A[i], A[j])

#### Running Time:

- Sorting:  $O(|E|\log|E|)$
- Checking if acyclic: |E| checks and each is O(1) time.
- ► Adding e to F: Updating array takes O(|V|) time and array is updated exactly |V| - 1 times.
- Total running time  $O(|E| \log |E| + |V|^2)$

Implementation: Maintain an array A with an entry for each  $v \in V$  that indicates which connected component it belongs to.

- Initially A[i] = i for i = 1 to |V|.
- When edge  $(v_i, v_j)$  is processed:
  - If  $A[i] \neq A[j]$ , add  $(v_i, v_j)$  to F
  - Replace array entries equal to max(A[i], A[j]) by min(A[i], A[j])

#### Running Time:

- Sorting:  $O(|E|\log|E|)$
- Checking if acyclic: |E| checks and each is O(1) time.
- ► Adding e to F: Updating array takes O(|V|) time and array is updated exactly |V| 1 times.
- Total running time  $O(|E| \log |E| + |V|^2)$

Will make this  $O(|E| \log |E|)$  later via the union-find data structure

Cut Lemma: Let  $S \subset V$  and let e = (u, v) be the lightest edge such that  $u \in S$  and  $v \notin S$ . The MST contains edge e.

Cut Lemma: Let  $S \subset V$  and let e = (u, v) be the lightest edge such that  $u \in S$  and  $v \notin S$ . The MST contains edge e.

Proof:

Cut Lemma: Let  $S \subset V$  and let e = (u, v) be the lightest edge such that  $u \in S$  and  $v \notin S$ . The MST contains edge e.

#### Proof:

Suppose there exists a minimum spanning tree T that doesn't include e. We'll construct a different spanning tree T' such that w(T') < w(T) and hence T can't be the MST.</p>

Cut Lemma: Let  $S \subset V$  and let e = (u, v) be the lightest edge such that  $u \in S$  and  $v \notin S$ . The MST contains edge e.

#### Proof:

- Suppose there exists a minimum spanning tree T that doesn't include e. We'll construct a different spanning tree T' such that w(T') < w(T) and hence T can't be the MST.</p>
- Since T is a spanning tree, there's a u → v path P in T. Since the path starts in S and ends up outside S, there must be an edge e' = (u', v') on this path where u' ∈ S, v' ∉ S.

Cut Lemma: Let  $S \subset V$  and let e = (u, v) be the lightest edge such that  $u \in S$  and  $v \notin S$ . The MST contains edge e.

#### Proof:

- Suppose there exists a minimum spanning tree T that doesn't include e. We'll construct a different spanning tree T' such that w(T') < w(T) and hence T can't be the MST.</p>
- Since T is a spanning tree, there's a u → v path P in T. Since the path starts in S and ends up outside S, there must be an edge e' = (u', v') on this path where u' ∈ S, v' ∉ S.
- Let T' = T {e'} + {e}. This is still spanning tree, since any path in T that needed e' can be routed via e instead. But since e was the lightest edge between S and V \ S,

$$w(T') = w(T) - w(e') + w(e) < w(T) - w(e') + w(e') = w(T)$$

Kruskal's Algorithm: Sort the edges by increasing weight and keep on add the next edge that doesn't complete a cycle.

Proof of Correctness:

Kruskal's Algorithm: Sort the edges by increasing weight and keep on add the next edge that doesn't complete a cycle.

Proof of Correctness:

Suppose e = (u, v) is the next edge added.

Kruskal's Algorithm: Sort the edges by increasing weight and keep on add the next edge that doesn't complete a cycle.

#### Proof of Correctness:

- Suppose e = (u, v) is the next edge added.
- Let S be the set of nodes that can be reached from u before e was added. Note that v ∉ S since otherwise adding e would have completed a cycle.

Kruskal's Algorithm: Sort the edges by increasing weight and keep on add the next edge that doesn't complete a cycle.

#### Proof of Correctness:

- Suppose e = (u, v) is the next edge added.
- Let S be the set of nodes that can be reached from u before e was added. Note that v ∉ S since otherwise adding e would have completed a cycle.
- No other edge between S and V \ S has been encountered before since if it had it would have been added since it doesn't complete a cycle. Hence e is the lightest edge between S and V \ S. Therefore, the cut lemma implies e must be in the MST.

Prim's Algorithm:

#### Prim's Algorithm:

Sort the edges by increasing weight.

#### Prim's Algorithm:

Sort the edges by increasing weight.

• Let 
$$S = \{s\}$$
.

#### Prim's Algorithm:

Sort the edges by increasing weight.

• Let 
$$S = \{s\}$$
.

▶ While  $S \neq V$ : Add next edge (u, v) where  $u \in S, v \notin S$  and add v to S.

Proof of Correctness:

#### Prim's Algorithm:

Sort the edges by increasing weight.

• Let 
$$S = \{s\}$$
.

▶ While  $S \neq V$ : Add next edge (u, v) where  $u \in S, v \notin S$  and add v to S.

#### Proof of Correctness:

• Let *S* be the set of nodes in the tree constructed so far.

#### Prim's Algorithm:

- Sort the edges by increasing weight.
- Let  $S = \{s\}$ .
- ▶ While  $S \neq V$ : Add next edge (u, v) where  $u \in S, v \notin S$  and add v to S.

#### Proof of Correctness:

- Let *S* be the set of nodes in the tree constructed so far.
- ▶ The next edge added to the tree is the lightest edge between S and  $V \setminus S$ . Hence, the cut lemma implies *e* must be in the MST.