Finding Graph Matchings in Data Streams

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- Statistics, Norms and Histograms...
- What about graph problems?

Graph Streaming

- Instance of graph problem G = (V, E)
- Edges arrive in arbitrary order: e₁, e₂, e₃, ..., e_m
- Memory limit O(n polylog n) where n = |V|
- Spanner Construction, Bipartite Matching, Lower Bounds [Feigenbaum, Kannan, M., Suri, Zhang '04 &'05]
- "Annotation" Stream Model [Aggarwal, Datar, Rajagopalan, Ruhl '04, Demetrescu, Finocchi, Ribichini '05]

Matching

- A matching set of edges with no two edges sharing an end point.
- Problems:

Find the matching of maximum cardinality (MCM) Find the matching of maximum weight (MWM)

 (Non-streamable) Algorithms: Exact polytime algorithm for both [Gabow '90] Linear-time I+ε approx for MCM [Kalantari & Shokoufandeh '95] Linear-time 3/2+ε approx for MWM [Drake & Hougardy '03]

Results

Unweighted Matchings:
I+€ approximation in constant passes.
Weighted Matchings:
3+2√2 approximation in single pass.
2+€ approximation in constant passes.

Unweighted Matchings.

An Easy 2 Approximation

• Greedy Algorithm:

Store an edge if it is not adjacent to stored edge

Construct a maximal matching - 2 Approximation







• Augmenting Path: simple path starting and ending at unmatched nodes such that edges alternate between *M* and *E**M*.



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- Consider augmenting paths defined by taking the symmetric difference between current (maximal) matching and optimum matching.
- Let P_i be the number of length i augmenting paths

 $|M| + \sum_{1 \le i \le k} P_i \ge OPT(1 - 1/k)$

Algorithm Outline

- I. Find a maximal matching
- 2. For $l \leq i \leq k$:

Find a set, S_i, of length *i* augmenting paths

- 3. Augment current matching with S_j where $j = \operatorname{argmax} S_i$
- 4. Repeat from 2 unless S_j is small

Projecting to Layered Graphs



G



Projecting to Layered Graphs G L(G)Π Π

Projecting to Layered Graphs

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To find a constant fraction of length *i* augmenting paths *P_i*, create layered graph and greedily find node disjoint paths.

































































 Solution: If number of paths being grown falls below threshold δn then delete and backtrack.

Good: Only backtrack a constant number of times Bad: Don't find a maximal set of node disjoint paths

• In a constant number of passes, we find a constant fraction of length *i* node disjoint paths/augmenting paths.

Weighted Matching.

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Compute total weight W of edges e_1 , e_2 in M incident to e If $w(e) > (1+\gamma)$ W then $M \leftarrow M \cup \{e\} \setminus \{e_1, e_2\}$
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 - At most $(I + \gamma) w(T(e))$ is charged to T(e)
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- Hence $w(OPT) \le (I + \gamma) w(T(S)) + 2(I + \gamma) w(S) \le (3 + 2\sqrt{2}) w(S)$

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• Subsequent passes: create M_i from M_{i-1} by running the previous algorithm with $\gamma(\epsilon)$

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- Claim I: A constant number of passes suffices
- Claim 2: When $|M_i| / |M_{i-1}| \le 1 + \kappa$ we have a 2+ ϵ approx.

Conclusions

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