## Finding Graph Matchings in Data Streams

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## The Streaming Model

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## The Streaming Model

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- Parameters of the Model:
- How much memory?
- How many passes?
- How much computation time between data elements?
- Statistics, Norms and Histograms...
- What about graph problems?


## Graph Streaming

- Instance of graph problem $G=(V, E)$
- Edges arrive in arbitrary order: $\mathrm{e}_{1}, \mathrm{e}_{2}, \mathrm{e}_{3}, \ldots, \mathrm{e}_{m}$
- Memory limit $O(n$ polylog $n)$ where $n=|V|$
- Spanner Construction, Bipartite Matching, Lower Bounds [Feigenbaum, Kannan, M. , Suri, Zhang '04 \&'05]
- "Annotation" Stream Model [Aggarwal, Datar, Rajagopalan, Ruhl '04, Demetrescu, Finocchi, Ribichini '05]


## Matching

- A matching - set of edges with no two edges sharing an end point.
- Problems:

Find the matching of maximum cardinality (MCM)
Find the matching of maximum weight (MWM)

- (Non-streamable) Algorithms:

Exact polytime algorithm for both [Gabow '90]
Linear-time I+є approx for MCM [Kalantari \& Shokoufandeh '95]
Linear-time 3/2+є approx for MWM [Drake \& Hougardy '03]

## Results

- Unweighted Matchings:

I+€ approximation in constant passes.

- Weighted Matchings:
$3+2 \sqrt{ } 2$ approximation in single pass.
$2+\epsilon$ approximation in constant passes.


## Unweighted Matchings.

## An Easy 2 Approximation

- Greedy Algorithm:

Store an edge if it is not adjacent to stored edge

- Construct a maximal matching - 2 Approximation


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## Augmenting Paths



- Consider augmenting paths defined by taking the symmetric difference between current (maximal) matching and optimum matching.
- Let $P_{i}$ be the number of length $i$ augmenting paths

$$
|M|+\sum_{1 \leq i \leq k} P_{i} \geq O P T(1-1 / k)
$$

## Algorithm Outline

I. Find a maximal matching
2. For $I \leq i \leq k$ :

Find a set, $S_{i}$, of length $i$ augmenting paths
3. Augment current matching with $S_{j}$ where $j=\operatorname{argmax} S_{i}$
4. Repeat from 2 unless $S_{j}$ is small

Projecting to Layered Graphs

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## Projecting to Layered Graphs




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Lemma: A maximal set of node disjoint paths in $L(G)$, is an $i+2$ approximation to the maximum set of node disjoint paths in $L(G)$.

To find a constant fraction of length $i$ augmenting paths $P_{i}$, create layered graph and greedily find node disjoint paths.




























## Limiting Backtracking



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- Solution: If number of paths being grown falls below threshold $\delta n$ then delete and backtrack.

Good: Only backtrack a constant number of times
Bad: Don't find a maximal set of node disjoint paths

- In a constant number of passes, we find a constant fraction of length i node disjoint paths/augmenting paths.


## Weighted Matching.

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Compute total weight $W$ of edges $\mathrm{e}_{1}, \mathrm{e}_{2}$ in $M$ incident to e If $w(e)>(I+\gamma) W$ then $M \leftarrow M \cup\{e\} \backslash\left\{e,, e_{2}\right\}$

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- We say e is "30R1" and "KILLEE!" $e_{l}$ and $e_{2}$


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- At most $(I+\gamma) w(T(e))$ is charged to $T(e)$
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- Hence $w(O P T) \leq(I+\gamma) w(T(S))+2(I+\gamma) w(S)<(3+2 \sqrt{ } 2) w(S)$


## Multi-pass $2+\epsilon$ Approximation

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## Multi-pass 2+є Approximation

- First pass: find a constant approximate $M_{l}$
- Subsequent passes: create $M_{i}$ from $M_{i-l}$ by running the previous algorithm with $\gamma(\epsilon)$
- Repeat if $\left|M_{i}\right| /\left|M_{i-1}\right|>\mid+K(\epsilon)$
- Claim I: A constant number of passes suffices
- Claim 2:When $\left|M_{j}\right|\left|M_{i-1}\right| \leq I+K$ we have a $2+\epsilon$ approx.


## Conclusions

- Unweighted Matchings:

I+€ approximation in constant passes.

- Weighted Matchings:
$3+2 \sqrt{ } 2$ approximation in single pass.
$2+\epsilon$ approximation in constant passes.

Thanks.

